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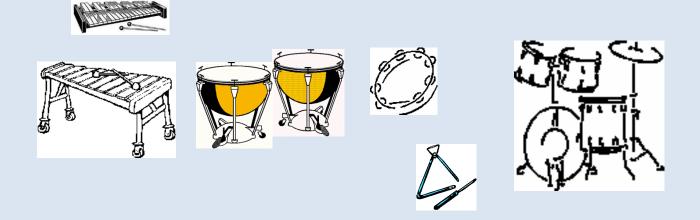


"MY VERY FIRST CONCERT AND BEYOND"

2025

PERCUSSION

Mallets Low Octave



A Band development album of tunes using three, four or five notes and; beyond.

Inspired by the "Bayside Beginners' Music Camp", this collection of very easy tunes for a "first" concert performance, is playable by any size group with any combination of instruments.

Fingering diagrams, lyrics for songs and explanations of signs and terminology are included.

SOME ELEMENTARY TERMS AND SIGNS

STAVE - The five lines and four spaces in between which and upon which our music is written.

BAR LINES - the vertical lines which divide the stave into segments END BAR LINE - The very last one has an extra and thicker bar line. BAR - a segment of the stave between two bar lines. DOUBLE BAR LINE - to draw our attention to something extra special, two bar lines are drawn at the end of that bar. G (or Treble) Clef - It is an old way of writting the letter "G". Can you see the similarity to today's "*G*" or "g" Because it is drawn by starting around the 2nd. bottom line, this line is thus called G All other lines and spaces are named in alphabetical order using only the first seven letters - thus after G, we start again at A The names of the spaces For line names, remember the sentence spell the word FACE <u>Every Good Boy D</u>eserves <u>F</u>avour. CAN YOU MAKE UP SOME OTHERS? You can use your hand to help remember these names -Just like the stave has five lines, your hand has five fingers (including the thumb). Between these fingers there are four spaces - call them FA C E Therefore you have a "face" in your hand to help you remember the names of the lines and spaces TIME SIGNATURE - The two numbers, one above the other, at the beginning of the stave and after the Clef. The top number tells us the number of beats (or counts) in a bar and the bottom number tells us the value of each beat This is the most common time signature (four four). The top number 4 means that there are four beats (or counts) to a bar. The bottom number 4 refers to crotchets (because there are 4 crotchets in a semibreve) thus the value of each "beat" or "count" is one crotchet. When the bottom number is 4, the following shapes (notes) have the values shown -Semibreve (4 beats/counts), Minim (2 beats counts) Crotchet (1 beat/count)
Crotchet. Quaver (1/2 beat/count) Quaver. It make no difference whether the stem is up or down The tail of a quaver starting on a beat is

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joined to the next quaver.

Notes for Percussion

This tuition book differs greatly from other percussion text and tutors.

The reason is that in this programme, there are other instruments being played at the same time and in the same lesson. This programme, which is a "line of best fit", allows any instruments to do the same lesson at the same time. Another advantage is that you will get to play with other students and, their instruments, at this early stage of development.

Also, this is a band percussion system, so all tuition is aimed at the "all round" percussionist although, it is understood that as you progress, you may begin to excel in specific areas of percussion.

A major problem is that there is great inconsistency on how to write for percussion. Therefore, different signs will not mean the same thing in different publications, especially for drum kit where many publishers have not yet accepted that the drum kit is for one player whereas drums, are played by multiple players. Many publishers still print Kit music as if it is to be read and played by at least three players which, historically, is how it used to be, but not the modern way.

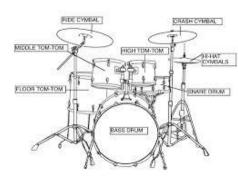
This problem has been addressed, and concert percussion will align with drum kit percussion. Marching percussion is different again and is addressed separately in the Marching Band tuition book.

For drums, there are two methods of holding the sticks. One is called "Traditional" because of the tradition of drums being carried on the side (thus the term "side drum") requiring the two sticks (originally only one) to be held differently. The other is called "Matched" because the sticks are held the same way and, is mainly used for concert percussion. How to hold, will be explained with each new instrument.

In this programme, the modern "Band" approach is used for percussion groups but still, is aimed at possibly just the one player. The early concert percussion lessons are aimed towards playing individual percussion instruments but at the same time, may also be played on Drum KIt. Thus, the symbols and positions on the stave are aimed at contemporary Drum Kit music where note positions are related to the position of the particular part of the Drum Kit to be played, e.g. feet are low and cymbals are high.

Visualise looking at the drum kit through the five lines of the stave. From bottom to top"

- Hands Cymbals Hi hats, Ride and Crash.
- Hands Cymbals Hi hats, Ride and Crash.
- Hands Tom Toms, usually three
- Hands Snare drum



Feet - Bass and Hi Hat pedals, next up is the snare drum.

Different players will adjust these to different positions but generally, the Crash Cymbal is the highest and therefore, is written higher.

Timps, Glockenspiel and, Xylophone etc are played with matched grip. Never place a finger on top of the sticks (AKA Mallets). Also play with an action that seems like you are pulling the notes out of these instruments.

Auxiliary Percussion is the collective name for basically everything else in the percussion section e.g. Tambourine, Triangles, Hand Cymbals, Spoons, Cowbells etc. You may hear other terms such as "traps", "bits and pieces" and jokingly, the "kitchen sink department". Despite jocular terminology, all of these instruments have a correct method of playing which needs to be learned. In this publication, there is on sign/position for one thing, as opposed to some publishers who use the same sign for different things and that add words to say what is meant. In today's faster passed music, this is too cumbersome.

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STAGE ONE

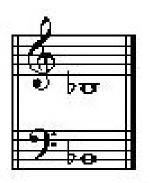
Learning and using the note Concert "B^J" (pronounced B Flat), the note shape Semi-Breve • and its value of four counts,

the Semi-breve rest shape, - and its value of four counts (rest means silence) , \parallel End barline (the end of the music)

When most of our music ideas were being formalised, the main instrument was the Concert Piano. In addition, instrument makers had little commonality with the size of the instruments they made and, little commonality with the sounds made and, the names given to those notes. Some notes with the same name did not sound the same. All players had to know which note on the "Concert Piano", sounded the same as "C" on their own instrument. In this lesson, we will learn the note that sounds the same as " on the piano i.e. Concert .

The term "Concert" means that even though your note may have a different name, the sound you make is the same as the note if played on a "Concert Piano". Some students' note is called "B^J" but some may have a note called C or G or F. They make the same sound as Concert

NO. 1.1- FIRST NOTE - Bb (Concert Bb) Snare Drum & Triangle



Bb Low Use the Right Hand to play this note.

Because the semi-breve has been drawn with the "B" line going through it and, there is a flat sign in front of the note, it is asking us to play the note "B \flat "

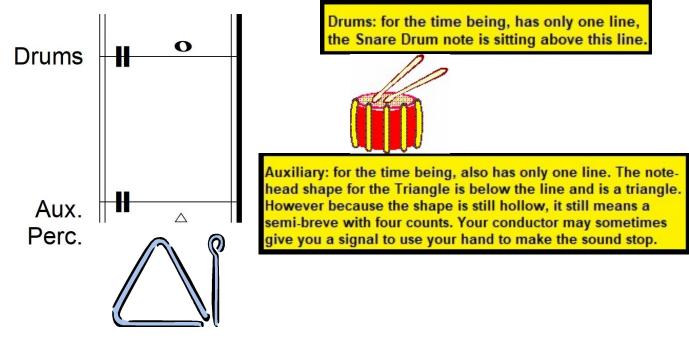
For the time being, the semi-breve is played for four full counts.

TIMPANI: Note the different clef - the two dots signify that the line between the dots is called "F" thus the second bottom line is now "B". Place a flat sign in front of the note and it become "B^b" Because different timpani have different methods of producing the required note, your teacher will need to show you. Generally though, the pedal needs to be adjusted to indicate the note "B^b"

LEDGER LINE - (Not yet used on all instruments.) When we want to use notes that are higher or lower than the five lines in the stave, we draw just the part of the next line or lines that are needed. This additional part of a line is called a "ledger line".

STICKING:

- 1 For the time being, always use the right hand mallet for this note.
- 2 For Timp and Snare Drum, alternate hands starting with the right.
- 3 For Triangle, use either hand but always hit in the centre of the horizontal side.
- 4 To get maximum sound from the instruments, lift the mallet/stick as soon as possible after sounding the note. E.g. as if pulling the note up from the instrument
- 5 Some percussion instruments have a sound that only lasts at the instant it is being struck whilst others, may have a sound that continues for longer than required. For these instruments you need to use one hand to stop the sound from playing longer than required.



NO. 1.2 - SEMI-BREVE REST

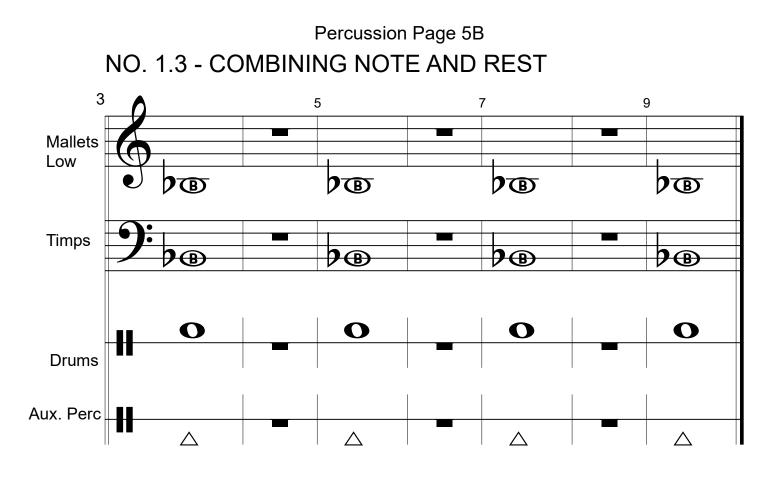


Note that the semi-breve rest shape is hanging (slung) below a Line. Note - "S" for Semi-breve, "S" for Slung. It has a value of four full counts of silence

SCORE FORMAT

In future exercises you will see all four percussion lines at once with, the barline going through all four staves. This is called "Score Format" because you can see what all the instruments are doing at the same time.

You can't do all at once so, pick an instrument line and play that. Then another and another until, you can play all four lines.



Rest Bar: When you play the above exercise, keep your fingers etc. in the playing position and, do not lower the instrument when playing the rest bar. You are going to have to bring it back up again and there is not enough time to re-position the instrument to the correct position.

Posture: remember to maintain your correct posture -

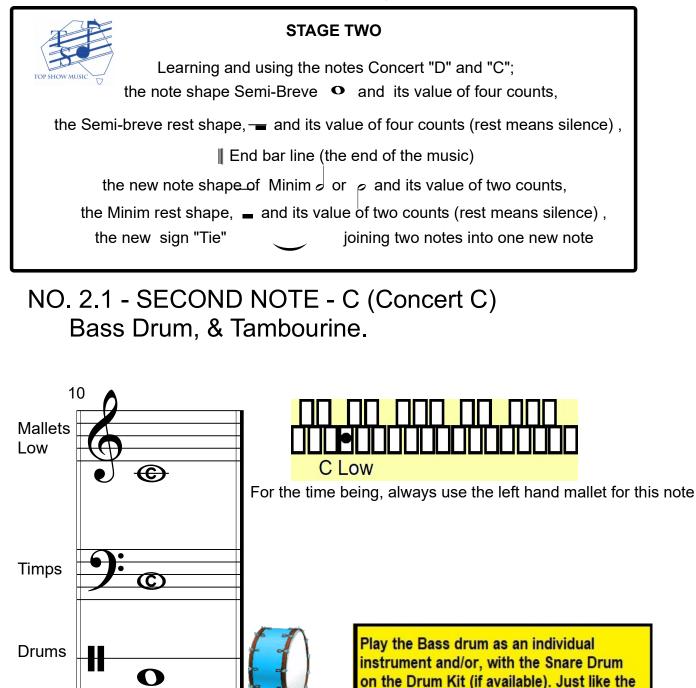
- . Sit on the front of the chair with your feet on the floor and your back straight, face forward
- . Keep your shoulders level and, without twisting to the left or right
- . Keep your instrument level, vertical or, at the angle shown to you by your teacher
- . Maintain correct arm, hand and finger positions.

PRACTICE HINT 1 - 2

1- To play a note for four counts, don't forget to play the full value of the fourth count. If you stop at "four" you have only played three and a bit counts. To play four full counts, stop just as you are about to start number five.

2 - (For wind players) To develop your best playing sound, as well as playing the note for four counts, also play it as long as you can. Use a clock's second hand to time yourself.

Percussion Page 6A



Tambourine - The note-head shape surrounds the line and is a diamond shape. Again, because the shape is still hollow, it still means a semi-breve with four counts. Even though the tambourine sound will not last for four counts, still count the four counts. You will see in the future that this is much easier than trying to put in the appropriate note length and then rests.

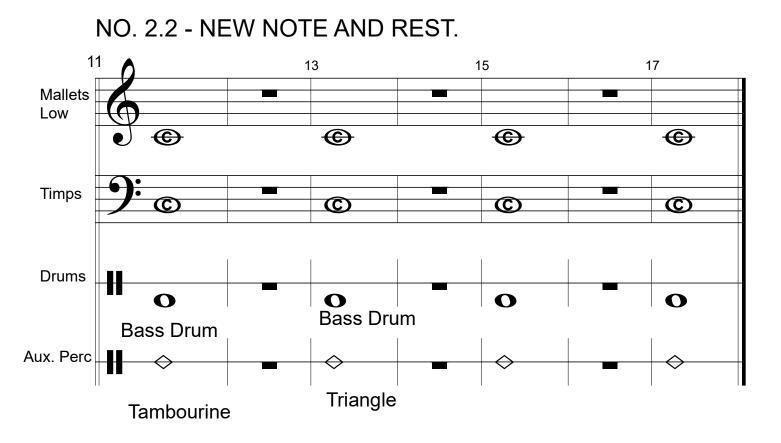
drum kit where the Bass Drum sits below the Snare Drum, the Bass Drum is written below the snare drum note (below the line).

There are many ways to play the Tambourine. Firstly we will hold the tambourine flat in one hand and tap it with the other. One big problem with the Tambourine is that it rattles so easily. Be sure to practice picking it up, moving it around and then placing it down again without making a sound, especially between taps.

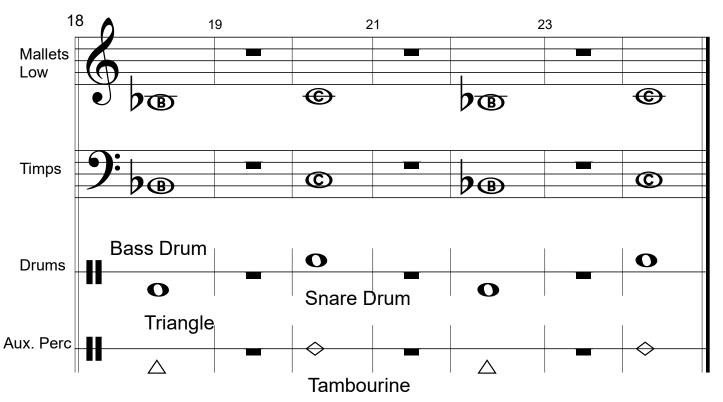
Bass Drum

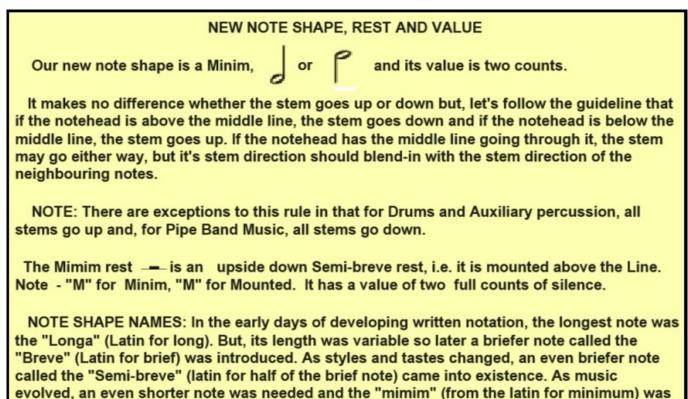
Tambourine

Aux. Perc

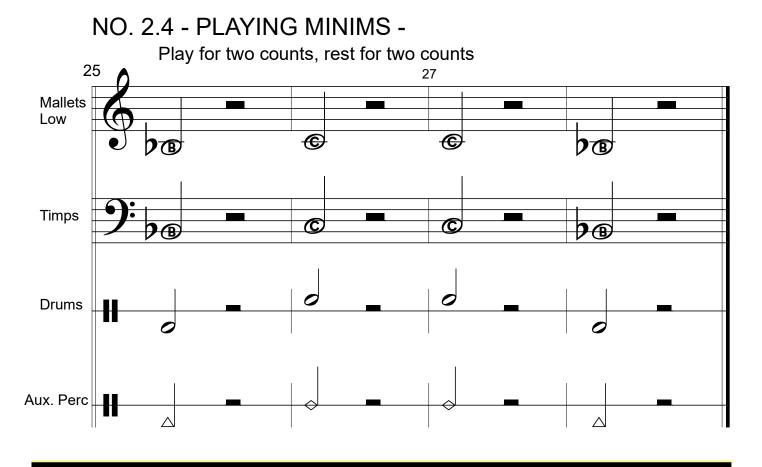


NO. 2.3 - PUT THEM TOGETHER





created. Thus it was thought that this would be the minimum length needed.



For instruments with a sound that may continue after two counts e.g Glockenspiel & Triangle, use your hand to stop the sound at the end of two counts.

Percussion Page7B



NO. 2.6 - PALINDROME. (Why do you think that this has the name "Palindrome?) 33 35 37 39 Mallets Low C C C bB DB **D**B DB Timps (C (\mathbf{C}) (C **)** (E **)**® D® D® Drums Ο Snare Drum Bass Drum Both Aux. Perc À Tambourine Both Triangle

Notice that both Snare and Bass have notes that are on the same stem. This meams that they are to be played at the same time. This is acheived by using two hands, two people and maybe the use of stands and mounts or, a drum kit. Note also that in Drums and Aux., all stems go up.

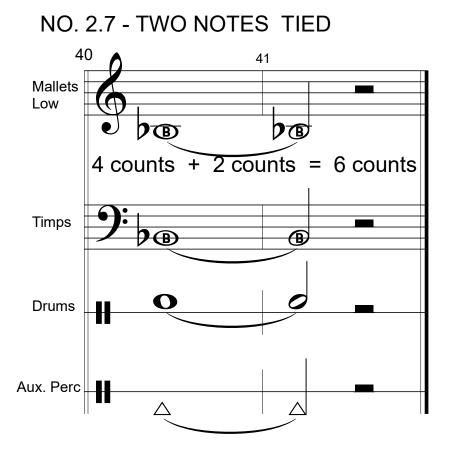
TIE

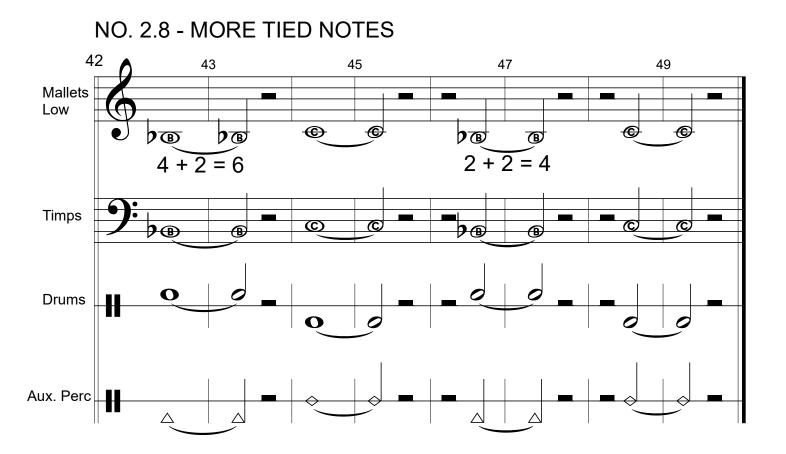
A tie is a musical plus sign which is used to add two notes together to make one new note.

A tie is a way of making new notes of different lengths than the single notes we know. It also allows us to make notes that start in one bar and finish in another bar. The sign for a tie is just a curved line \smile which joins the two notes together.

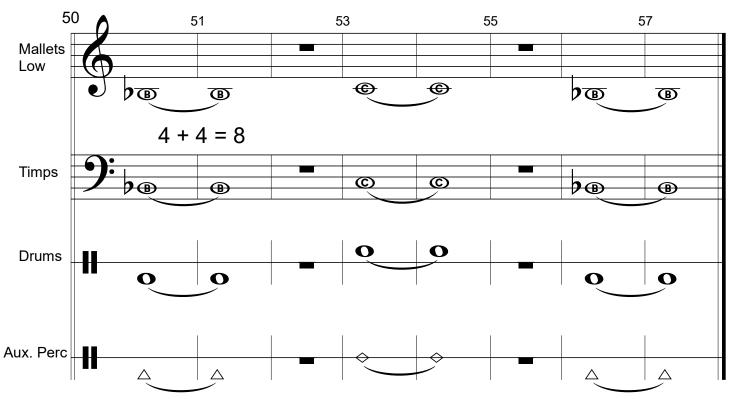
Before you play this exercise, write the new count value of the tied notes.

NB: If you have accidentals (sharps or flats) on the first note of a tied pair, the accidental applies to the second note also. Remember, the tie creates one new note therefore, the accidental does not need to show on the second of the tied notes.

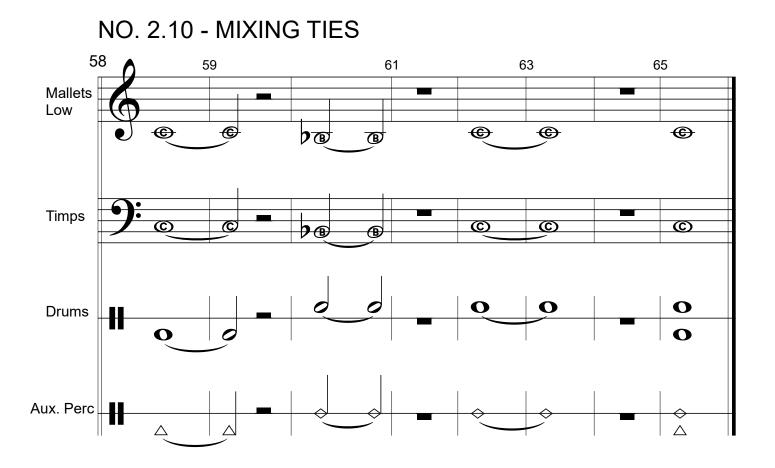




NO. 2.9 - EIGHT COUNT TIES



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STAGE THREE

Using the notes Concert D, C and the new note $\mathsf{B}\flat$

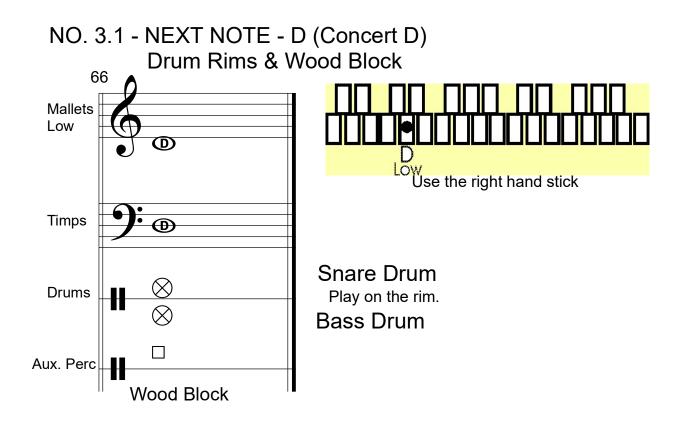
the values Semi-Breve (\circ = four counts), its equivalent rest shape, (\frown)

Breath mark (breathe only where this mark is), and the word "phrase" - a musical thought.

the new shape and value of Crotchet (\bullet or \bullet = one count), and its rest shape

Ties, Slurs and, the new terms Tutti (whole band or group), Soli (a smaller section of the Band or group), Solo (by yourself) and Tacet (don't play)

Double Barline - something is changing Lyrics (words) - sing, as well as play the tunes that have words.



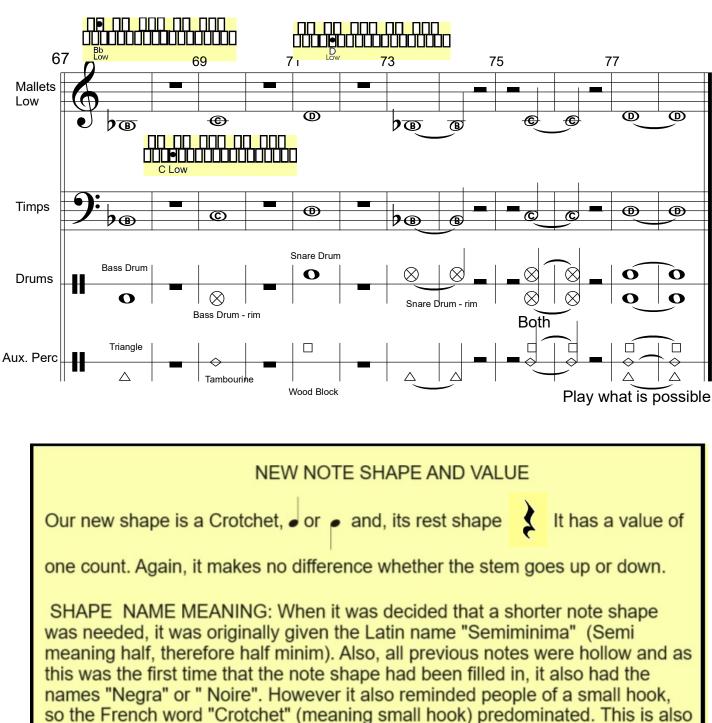
The Wood Block shape on this occasion, has been placed above the line and is the shape of a square, similar to the woodblock itself.

The wood block is played by hitting it with a drum stick howerever, different pieces of music may require different sounds so try hitting with different types of sticks. Note: Some wood blocks are now made of plastic.

PRACTICE HINT 3 - WARM-UP

A warm up to a musician is just as important as a warm-up is to an athlete. Before you start any playing session, you need to give your body, your mind and, your instrument, a warm-up session to get all things operating better. A good, life long skill is that every playing session should now commence by playing the note at lesson 1, slow and gentle. Then more notes maybe included, stonger and faster.

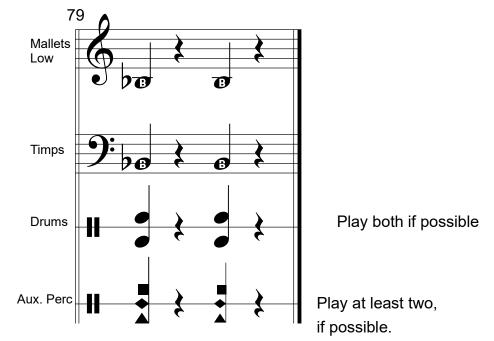
Warm-ups in this book not only help to prepare for the coming lesson or practice session, but also revise the teaching points we have already learnt.



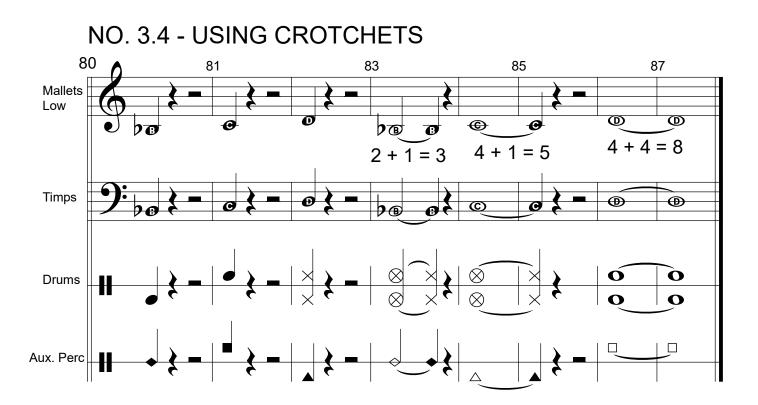
NO. 3.2 - WARM-UP 1 and, REVISION

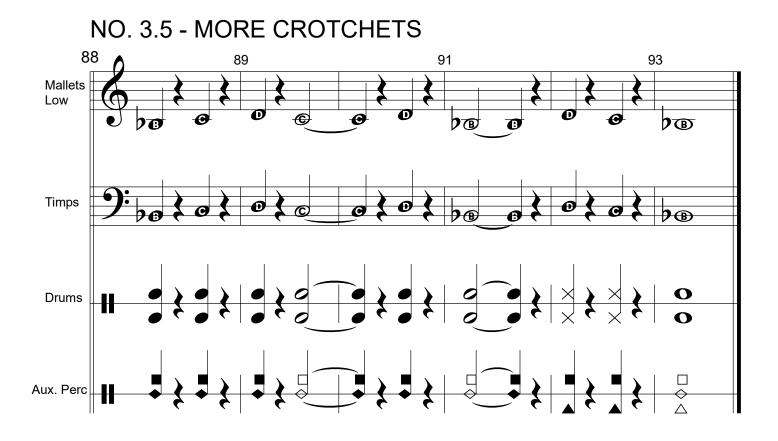
the same place we get the name "crochet needle".

NO. 3.3 - ONE COUNT NOTE AND ONE COUNT REST.



Remember that to play a one count note properly, you must play up to the next count i.e. two.





PRACTICE HINT 4

Always have a pencil and rubber with you. You will need to write little messages on your music which, you may later want to rub out.

SLURS

We have learnt that a Tie joins two notes of the same pitch (same name) together to make one new note.

A Slur is a special tie which joins two or more, different notes. A slur still forms one new note whose length is equal to the sum of the lengths of the notes that are slured, except that the note changes sound at the joining point.

The sign for a slur is just a curved line, the same as for a tie — It makes no difference if the curved line goes under or over.

In number **3.6** below, the first two minums are played as one note of four counts but change the fingering after the first two counts have been played.

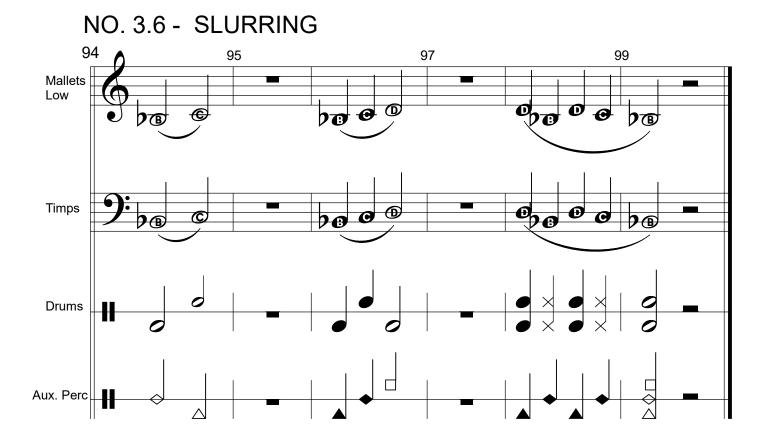
The next slur, two crotchets and a minim add up to four counts, but the fingers/postion change after the first count and then, after the second count.

For the last slur, the total of the notes is six counts with four finger/position changes.

FOR PIANO/KEYBOARD: The way to acheive a slur as best as possible is to make sure that when the second note is played, the first note is not released until the second note has sounded.

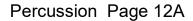
FOR PERCUSSION, the slur has no effect but is shown for education purposes.

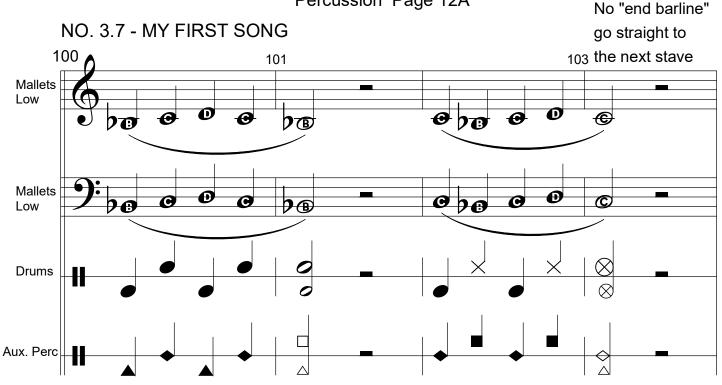
FOR STRING BASS: Change the left hand but do not pluck the slurred to note. This however, only works when the notes to be slurred are on the same string.

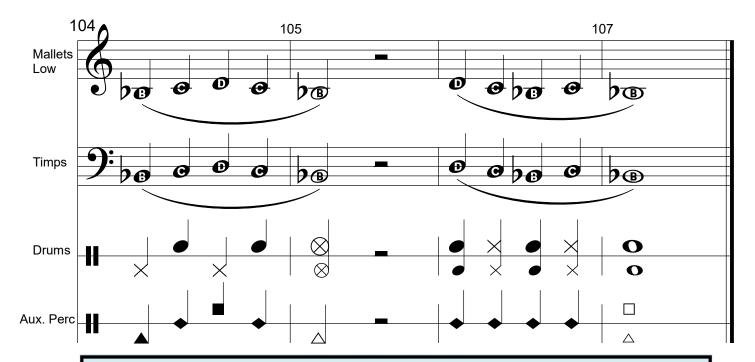


EXTRA STAVE

Just like the words in books, music doesn't always fit on the one stave (line) and we have to use extra staves below the first stave. When music is continued on the next stave, there is no "end barline" which therefore means go straight on to the next stave.







BREATH MARK and PHRASE

A phrase in music is the same as in normal speaking, singing, reading and poetry. When we speak or sing, we often can't fit all the words into one breath and have to find a place in the music or words to take a breath.

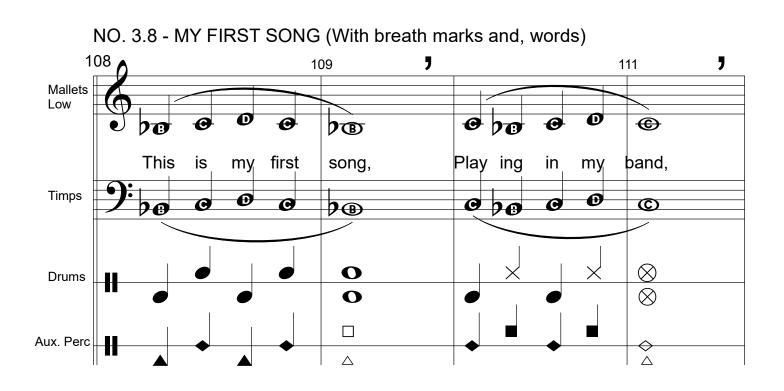
The group of words or the notes between breaths is called a "PHRASE". Putting the breath in the right place is called "PHRASING".

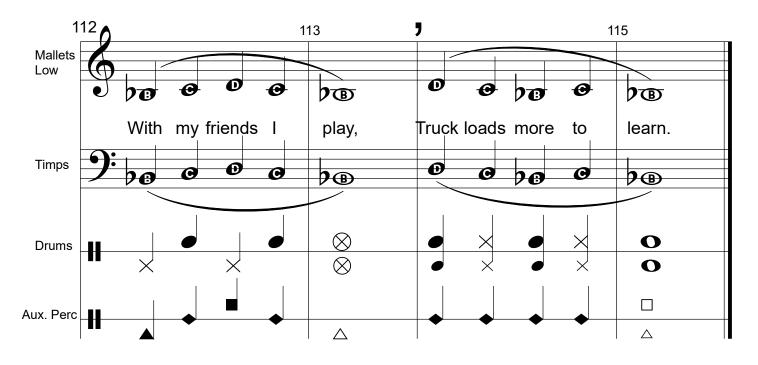
In music we indicate a place to breathe by placing a comma () above and just after the note we play before breathing.

Notice that the end of each phrase in No. 3.7seems ugly and short. To fix this, the last note needs to be a four count note, but now 32 beats without a breath is too long. Lets take a breath after each two bars.

LYRICS

To be able to play music as best as possible, it is most important to know the story that goes with that music. Although, some music does not have a story, most music with a story has lyrics, So if music does have lyrics, it is important to learn the lyrics and, be able to sing them as well. Doing this will empower you to play the music with greater passion and, accuracy.





TONGUING

On many occasions, the next note is the same as the note we just played. If we slur the second note, it just makes the first note longer, therefore, we must re-start the next note. We do this by "tapping" the back of the lips (or reed) with the tongue. Doing this is called "Tonguing", even though for percussion, you just restrike the note.

It is very important to make sure that you do not stop the airflow while doing this and, NEVER take a breath at the same time. If we do this we are breaking the phrase.

Always wait for the breath mark to take the breath. When tonguing, think of the word "toe" which will help keep the throat open and the air flowing. The next exercise has four crotchets in a row so therefore think "Toe Toe Toe Toe".

Percussion, tonguing does not apply to you. Continue to strike the next note as usual.



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Low

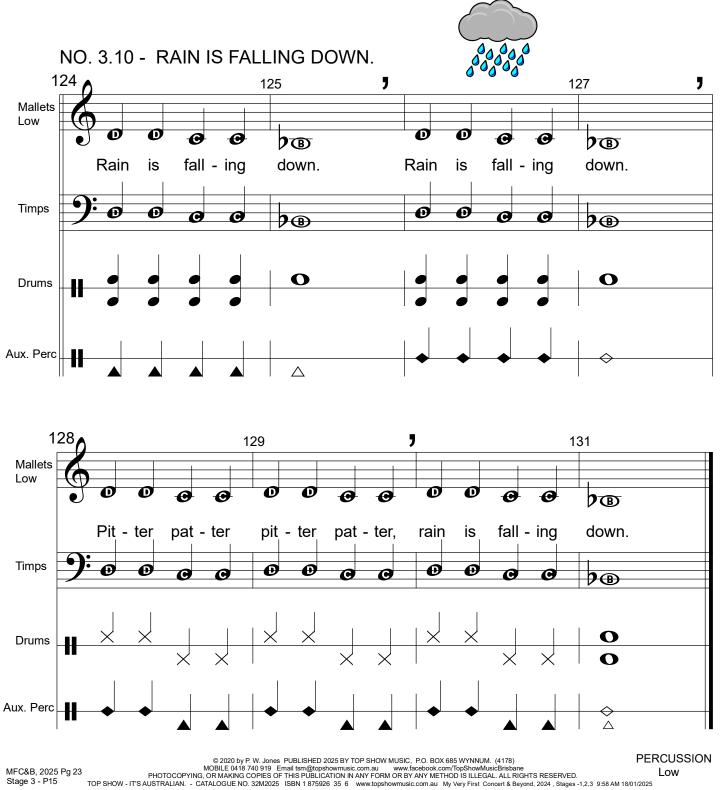
TONGUING AND CHANGING NOTES

One of the great uses of slurring is to show singers that the next note is part of the word of syllable already being sung. Therefore, if there is a new word of syllable, the note should not be slurred but tongued instead. It is also common to change the note at the same time.

In the next song, all notes have a new word of syllable, therfore every note is to be tongued.

NB: for practice purposes, we will still have some slurs that cover word or syllable changes

REMEMBER, do not stop the air flow or breathe until you get to the breath mark - TOE TOE TOE TOE



Stage 3 - P15

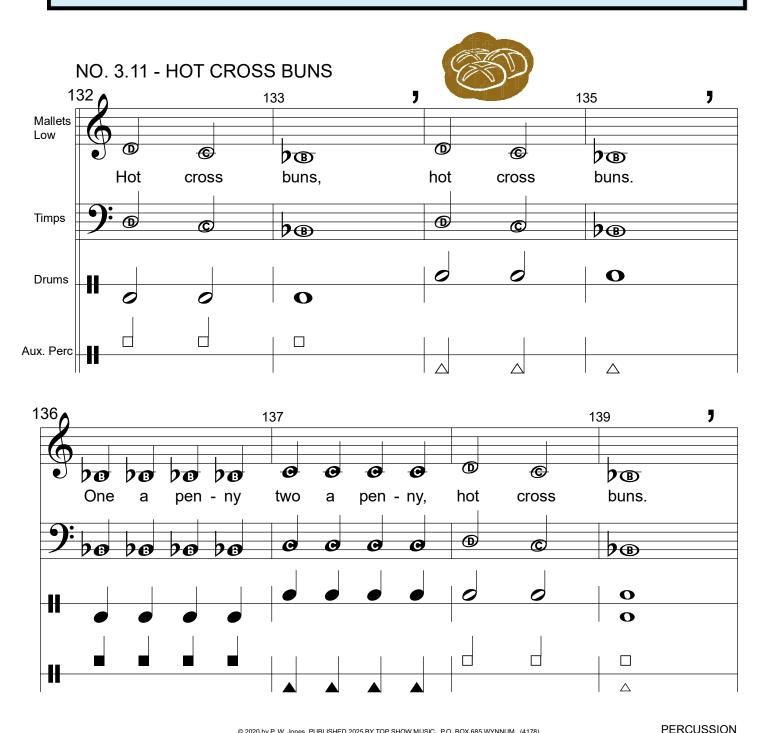
ACCIDENTAL RULE:

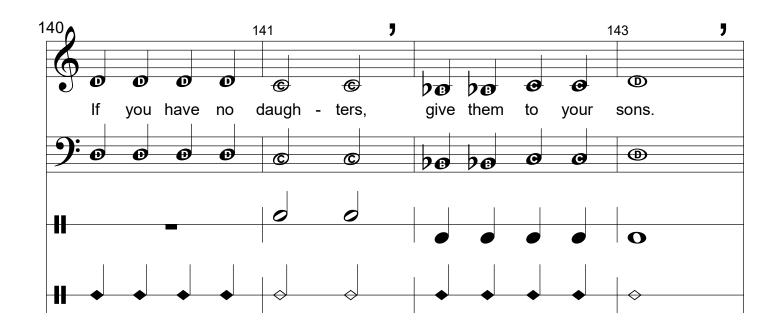
NOTE - some instruments are not yet using flats.

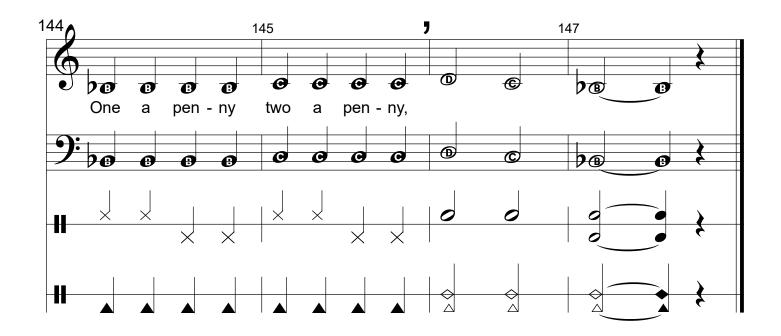
For those players using flats, In bar 144, the flat sign has been placed in front of only the first of the "B"s. From now on we will have a rule that for each bar, the flat sign is only placed in front of the first of the notes that are the same.

ACCIDENTAL RULE 1: Once a flat sign has been placed in a bar, it refers to all subsequent notes on the same line or space and, is cancelled by the next Bar Line.

ALSO Rule 2 (Look back at EX 3.2 & 3.4) When a note with an accidental is "tied" to the next note, the Accidental does not have to be rewritten, even if there is a barline between them, because, they are joined to make one new note.







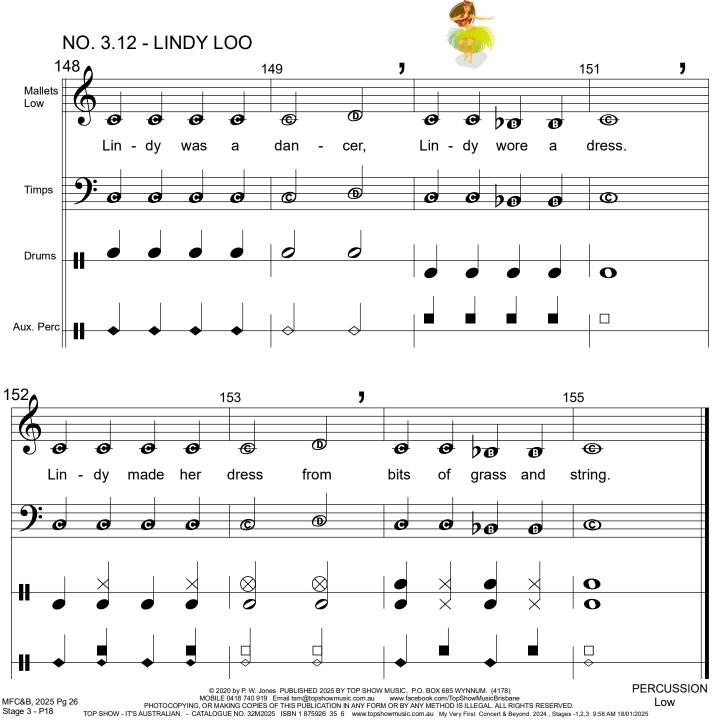
PRACTICE HINTS 5 to 8

5. (For Wind Instruments) - Remember to think of saying "toe toe" when you play consecutive tongued notes. By doing this, the tongue, the throat and the air flow should all work correctly. Remember that when there is nothing on the music to indicate that there is a gap between these notes, we should not hear one. Remember also, that to hear all of the word attached to any note, we must play all of the note not just the start of the note

6. Before playing any tune, have a quick look for the elements used. e.g. which notes, which note value, changing notes with or without a rest and with or without ties and slurs.

7. Just like has been done in "Rain is Falling Down", when playing music that has words, always place a breath mark at the same place as there is a comma, or full stop, in the words.

When taking a breath, try to make the gap that you must have, as small a possible and, always start the next note at the right place.



TUTTI, SOLI, SOLO and TACET

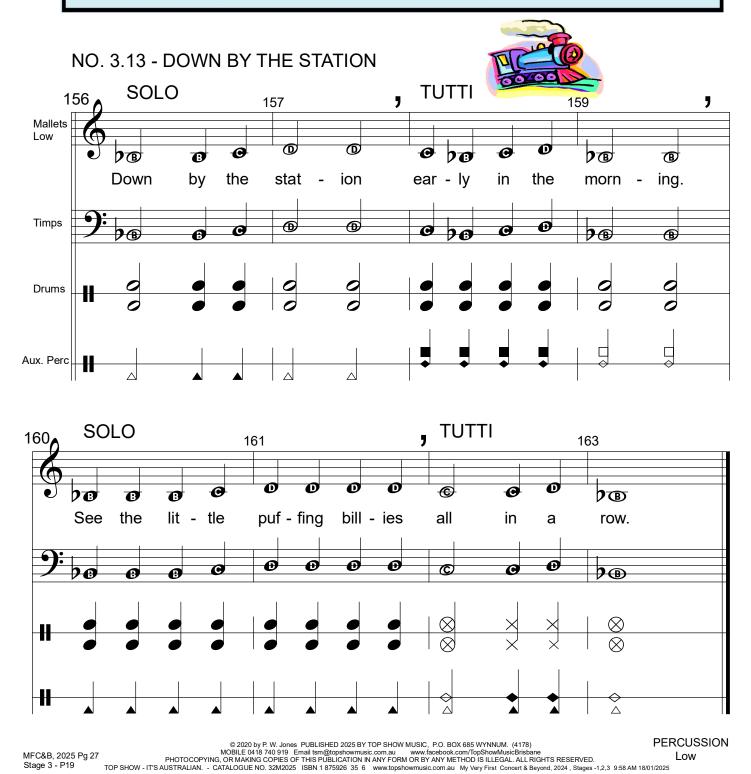
Sometimes we can make the music sound better or more interesting by changing who is playing.

Sometimes we could ask a player, or a section, to not play at all, this is called "Tacet".

Maybe only a section or small group should play, this is called "Soli".

Maybe only one person is asked to play, this is called "Solo".

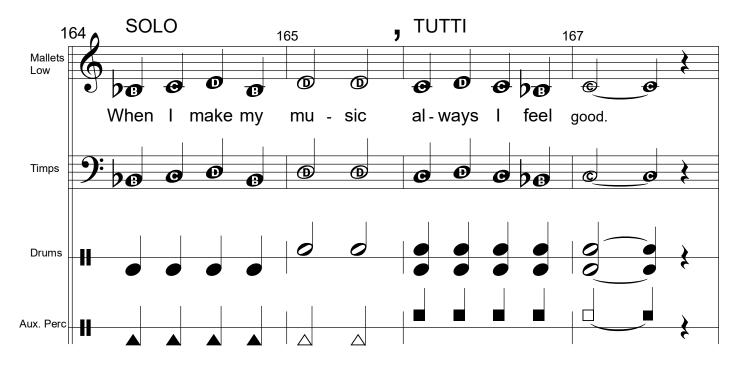
When we want every one to play again, it is called "Tutti".

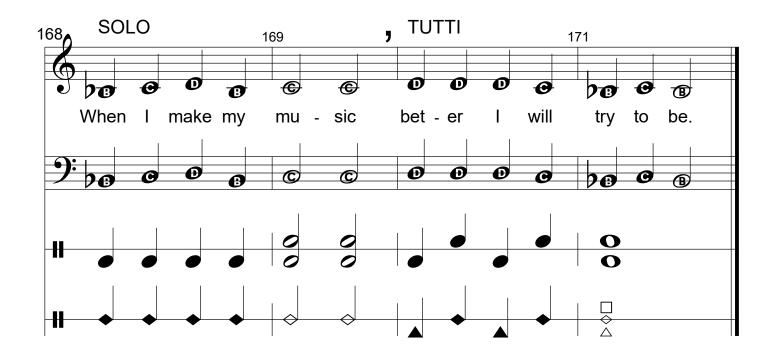


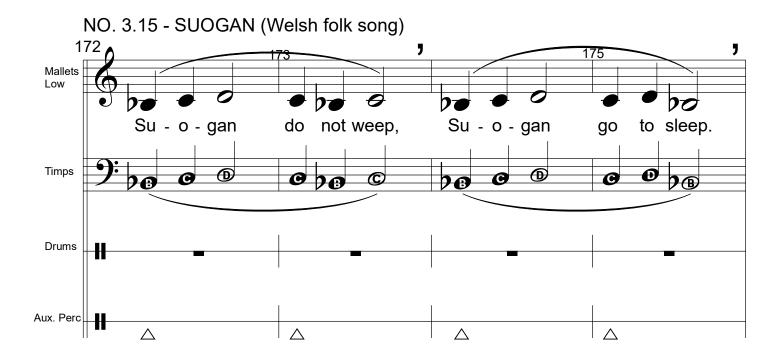
MFC&B, 2025 Pg 27 Stage 3 - P19

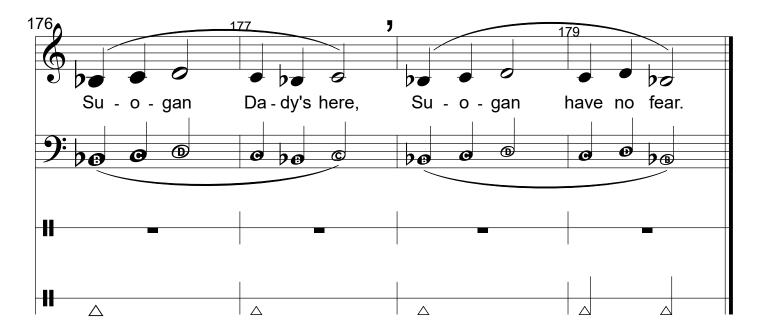


NO. 3.14 - WHEN I MAKE MY MUSIC.









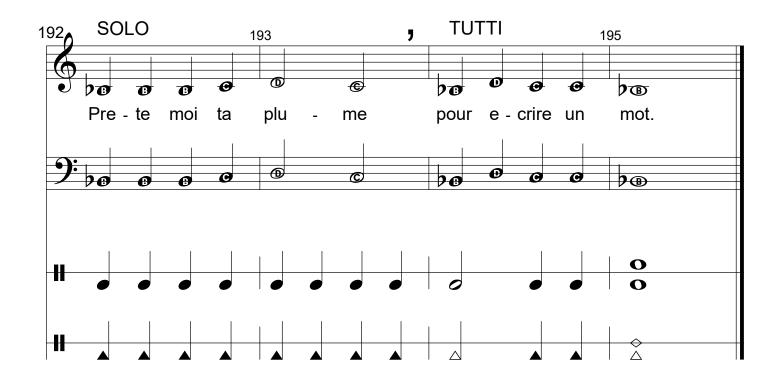
Why are there no drums playing in this piece?

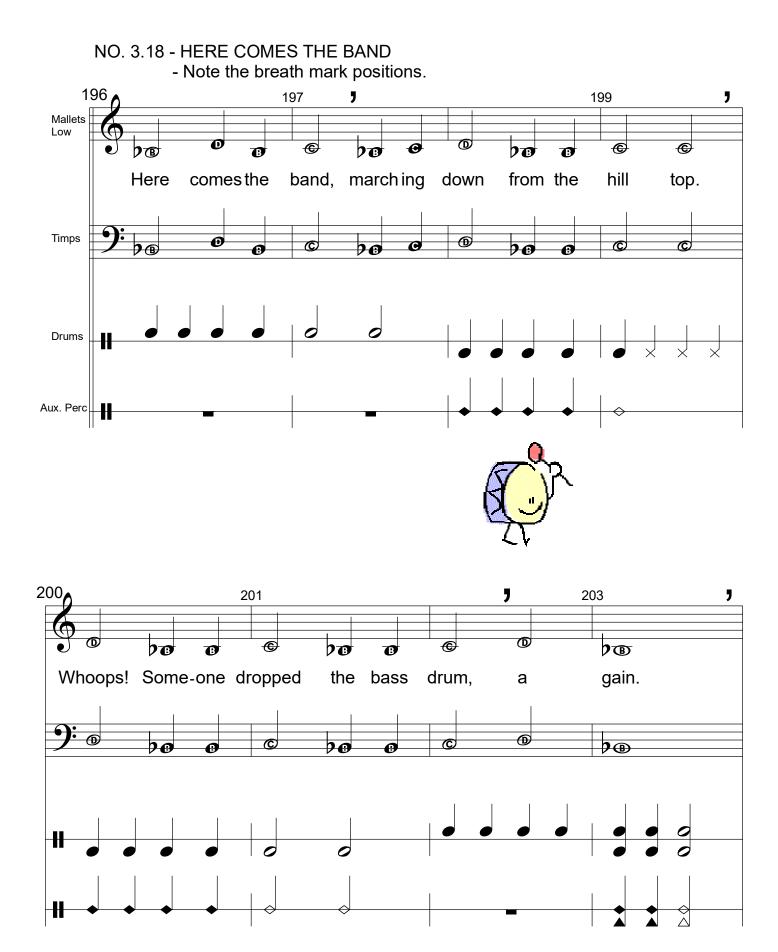


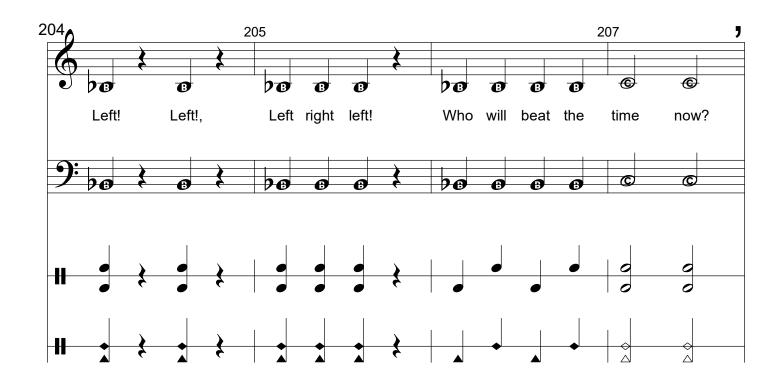


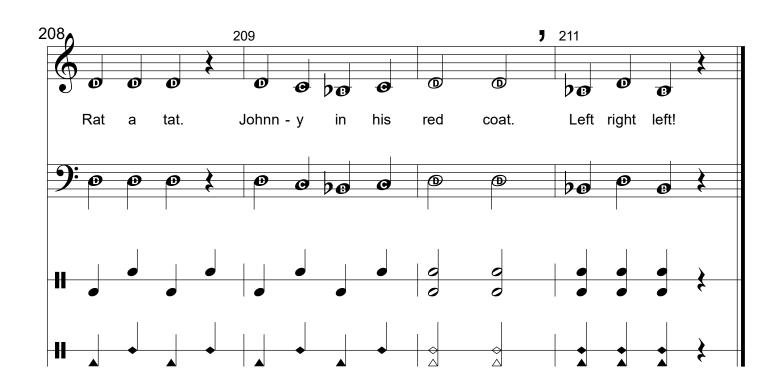
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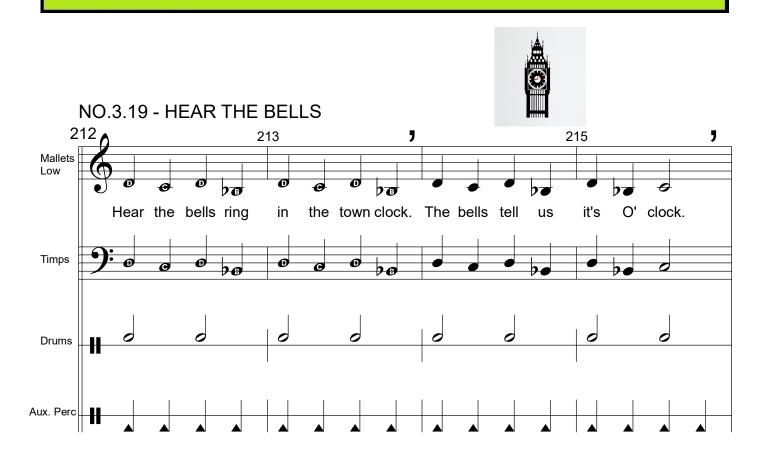


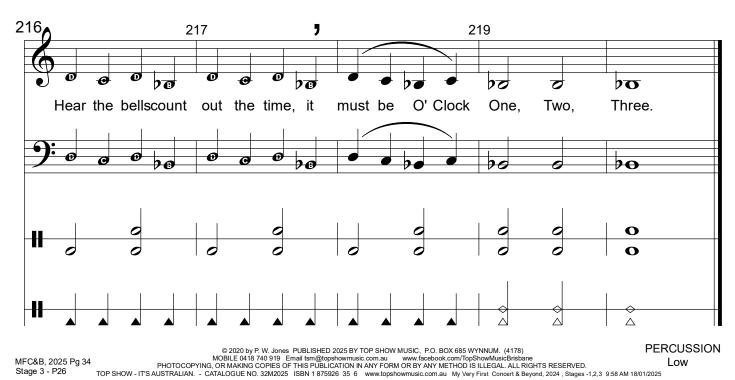


ALPHA NOTES

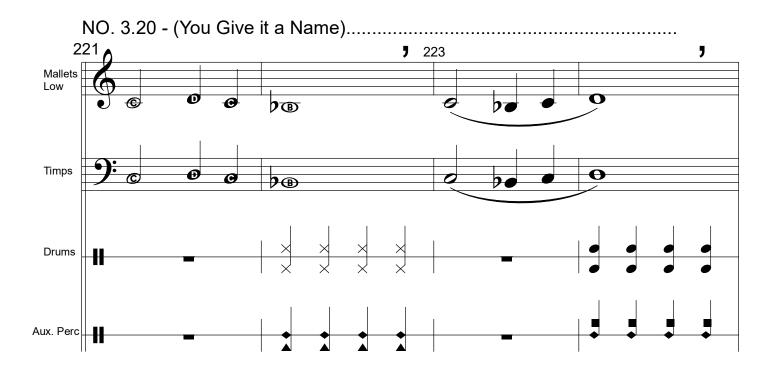
So far we have been able to see the name of a note which is written inside the note. This has been useful but, it is not the usual way of writing music. We should all be able to recognise each note by its position on the stave.

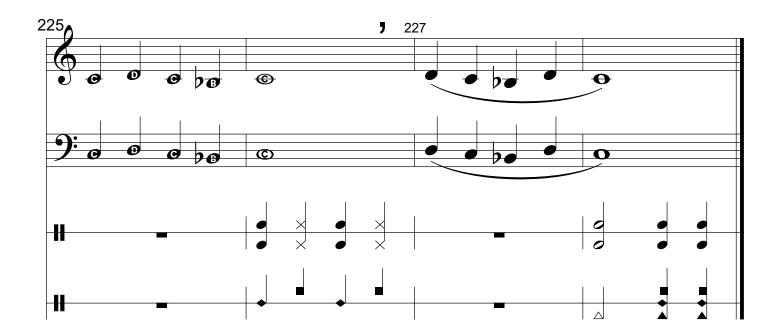
From here onwards, we will start to delete the Alpha Notes and, replace them with standard notes





Stage 3 - P26





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PIANO ACCOMPANIED SOLOS

A common method of performing a whole piece as a solo is to have a backing part which is played as an accompaniment part to the solo part. The most common method is to have a piano player (pianist) play the backing part. The pianist is said to accompany the soloist.

It is also becoming common for the accompaniment to be played digitally as e.g. a CD, lpad or MP3 file. The accompaniment may also be played by a guitarist which is why Guitar Chords are also shown on the piano part.

It is also common for the solo part and accompaniment to be shown on the one part so that both players can see what the other player is doing. It is also common for the accompaniment to play a short passage before the soloist starts playing. This is called an Introduction and has been done for the the piano accommpanied solos at Numbers 3.21, 3.23 and 3.25.

SOLO ONE





MEDLEY

A Medley is a group of tunes or songs, played one after the other, to form one larger piece of music.

REHEARSAL MARKS

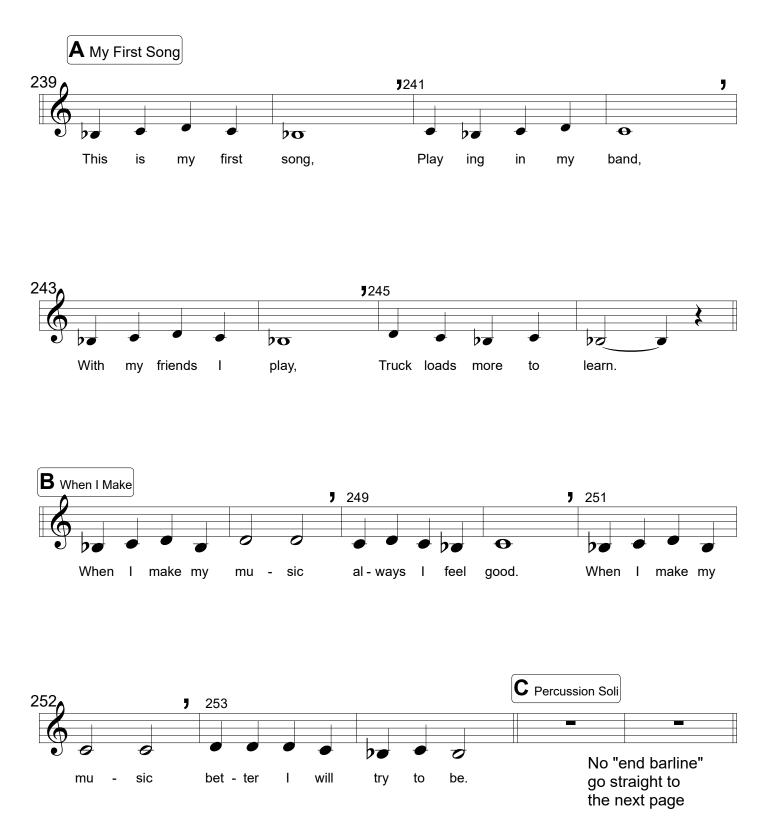
You will in this medley, see some alpha characters in boxes, These are called "Rehearsal Marks". Bar numbers show exactely which bar we may be discussing, but as our tunes get longer, it is sometimes quicker to identify a section of the music by using these alpha reference boxes.

From this point onwards, the four percussion groups will be presented seperately.

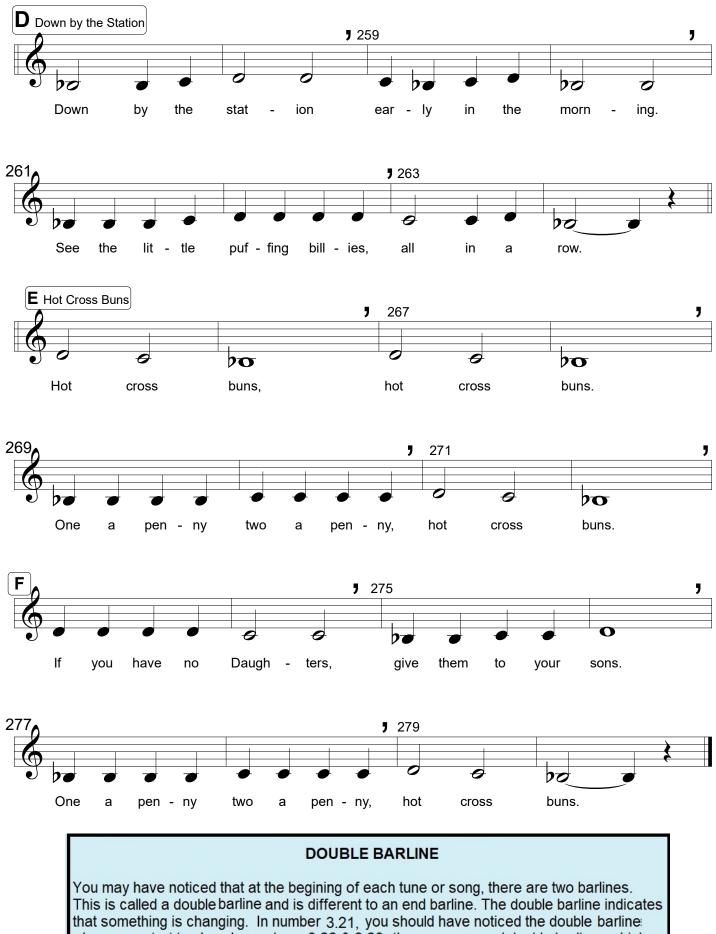
First up is: MALLETS

NO. 3.22 - FIRST CONCERT MEDLEY

My First Song, When I make My Music, Down by the Station, Hot Cross Buns.



Mallets Low, Page 21

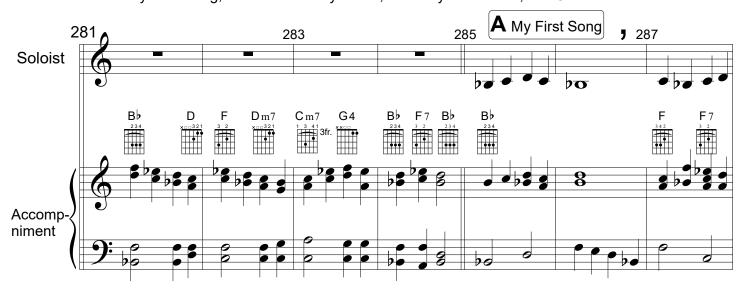


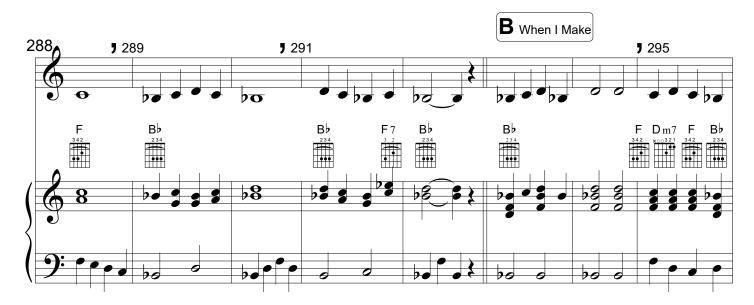
that something is changing. In number 3.21, you should have noticed the double barline where you start to play. In numbers 3.22 & 3.23, there are several double barlines which, in this case indicate the end of one song and the start of another.

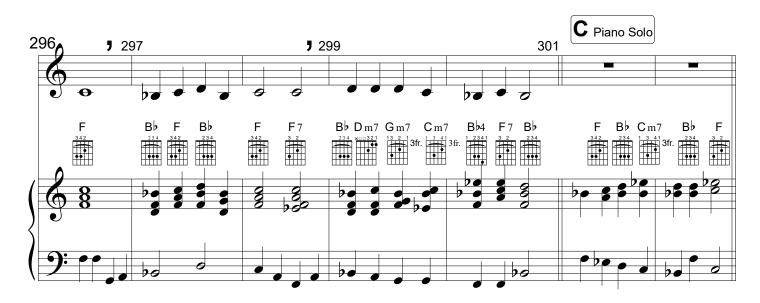
MALLETS

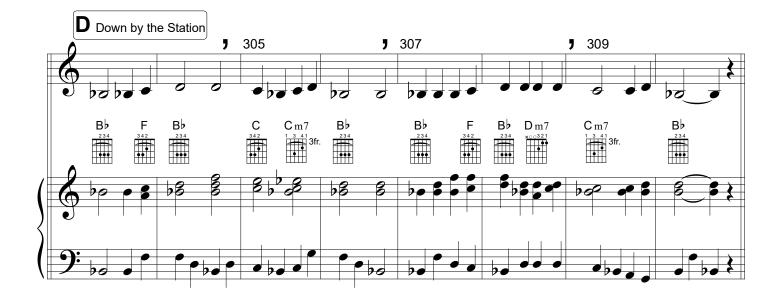
SOLO TWO

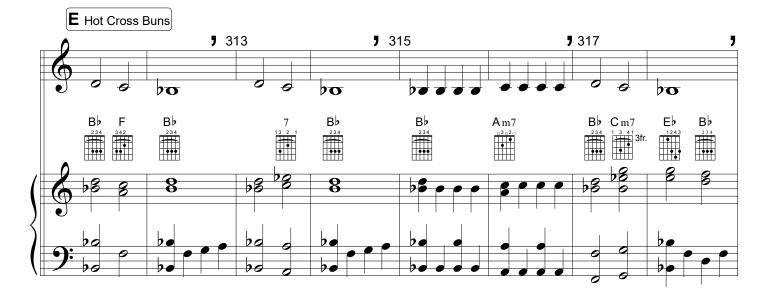
NO. 3.23 - Solo Medley with Piano Accompaniment My First Song, When I Make my Music, Down by the Station, Hot Cross Buns.

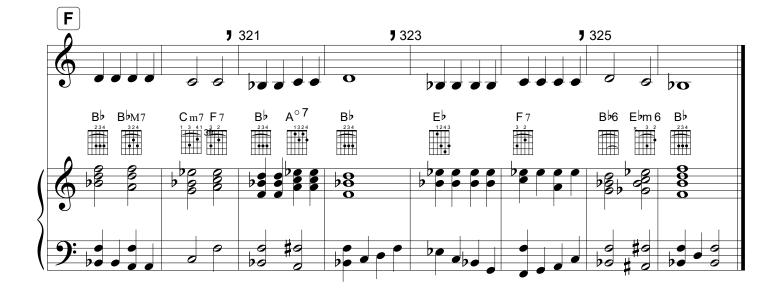


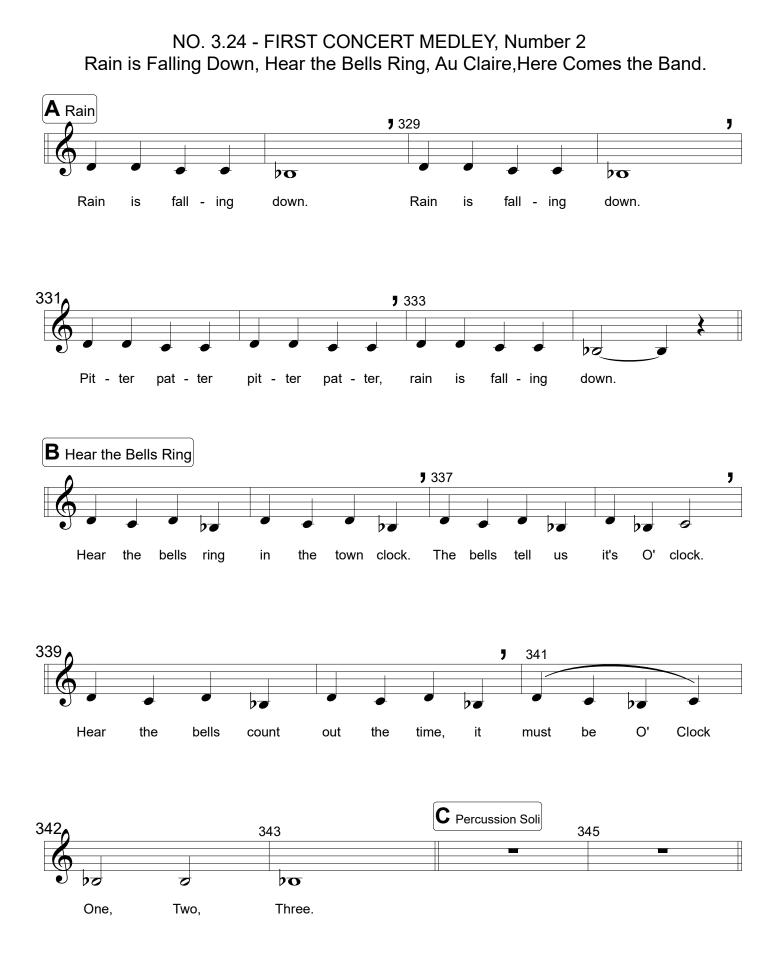


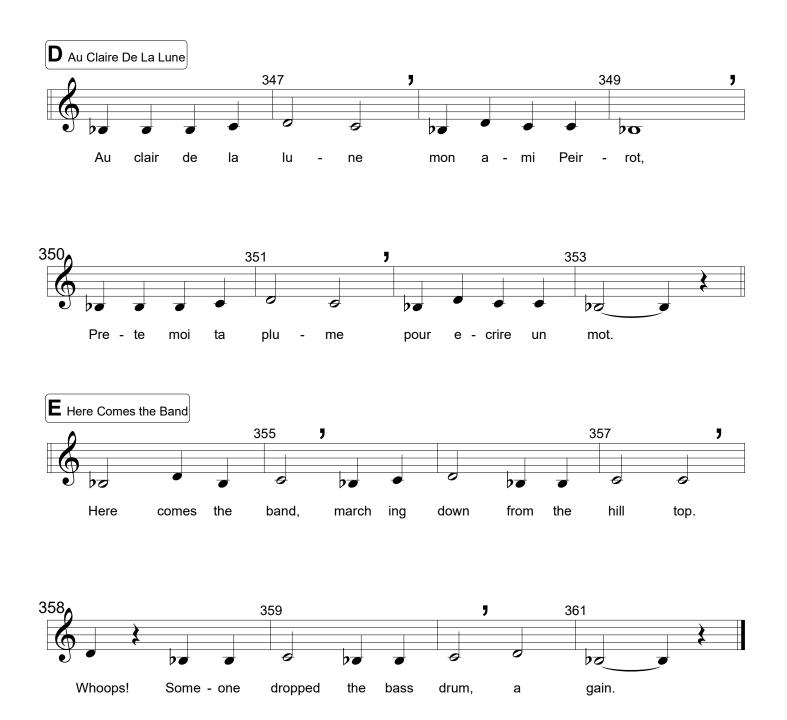




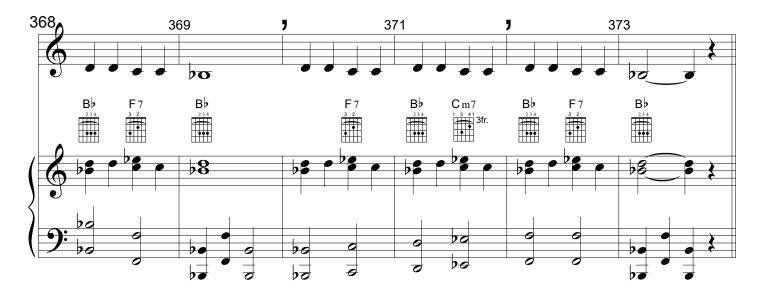


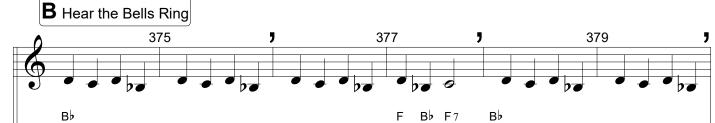


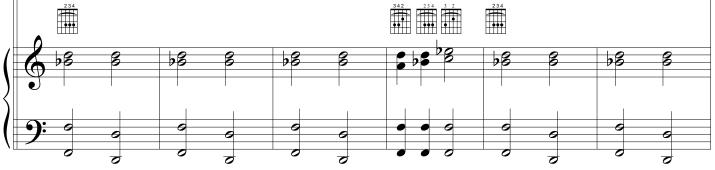


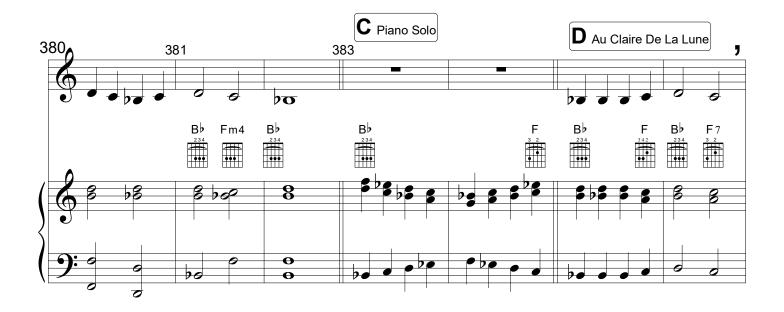


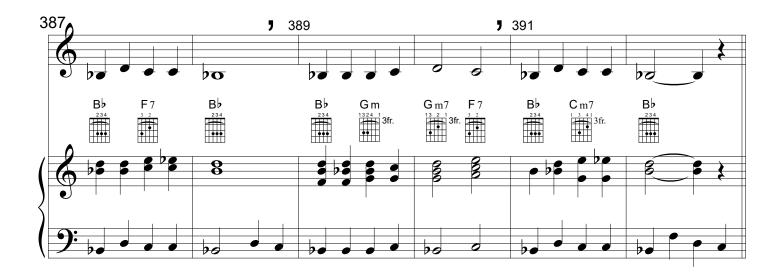
SOLO THREE (First Concert Medley No. 2) NO. 3.24 - Solo Medley with Piano Accompaniment My First Song, Hear the Bells, Au De Claire, Here Comes the Band **A** Rain 362 363 365 367 , Soloist 00 Dm7 Вþ Вþ В♭ Вþ Вþ Cm7 F **F**7 **F** • ••• ... Ī •8 **•8** Accompanist b 0 60

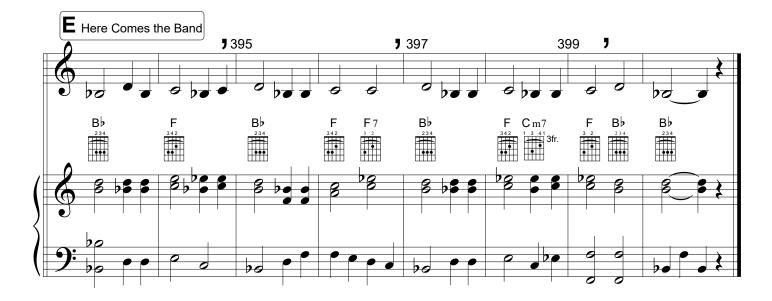




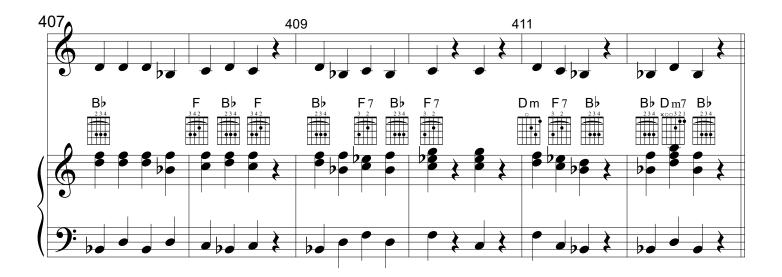


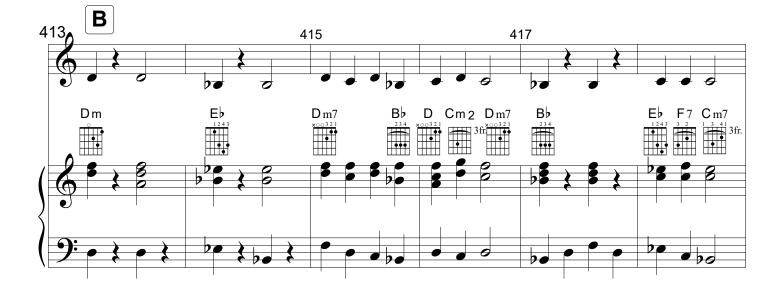


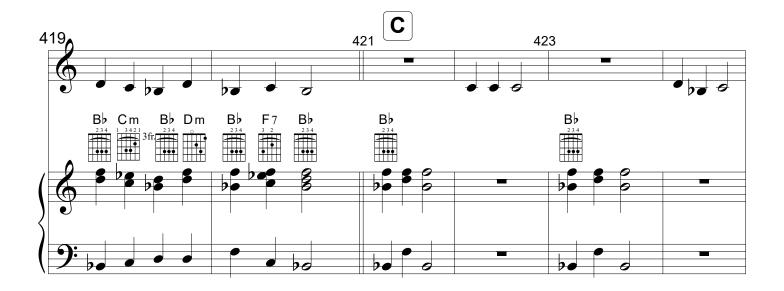


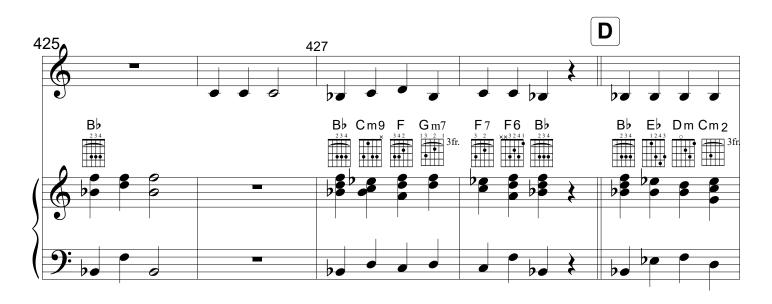


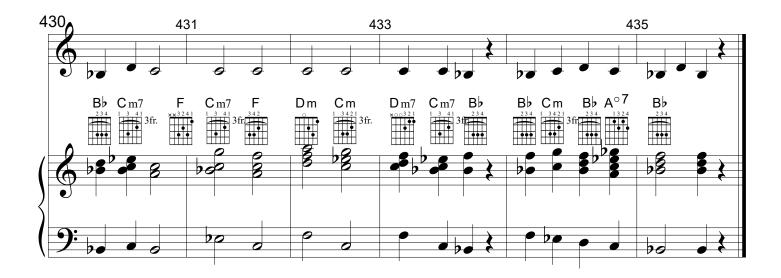




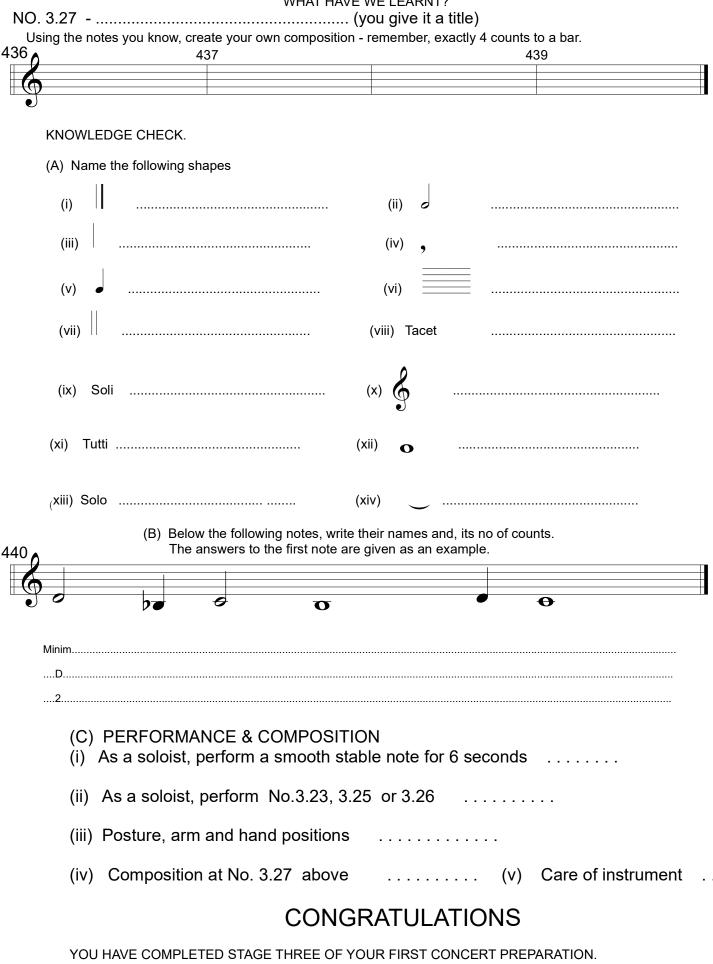








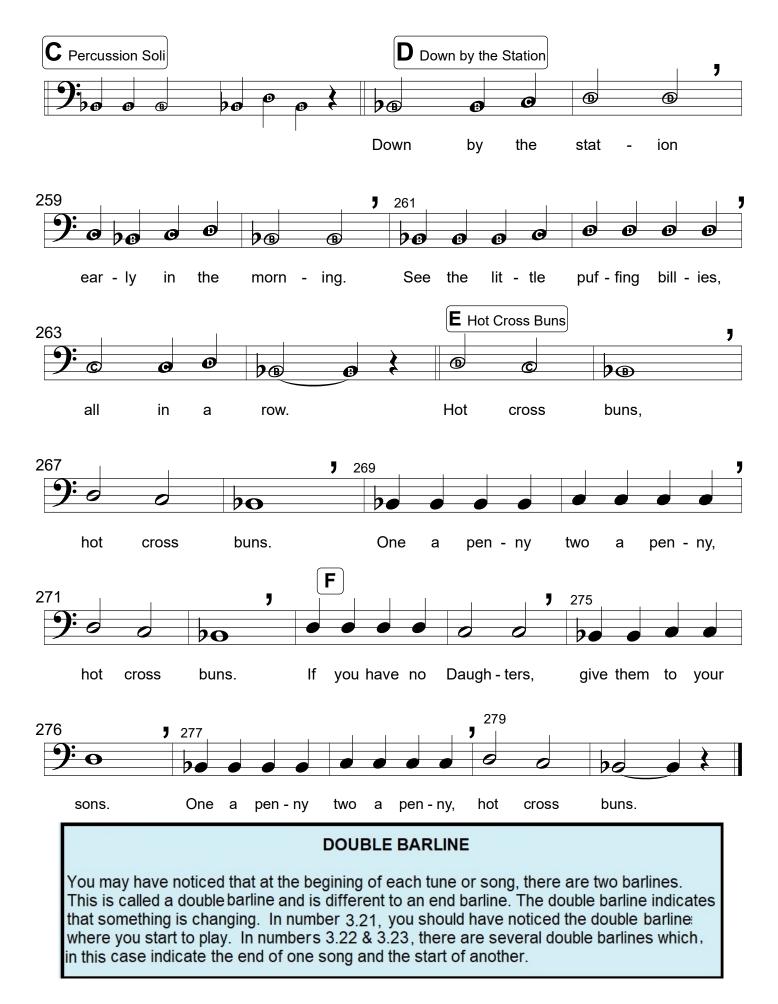
WHAT HAVE WE LEARNT?



NOW LET'S FINISH THE OTHER STAGES!

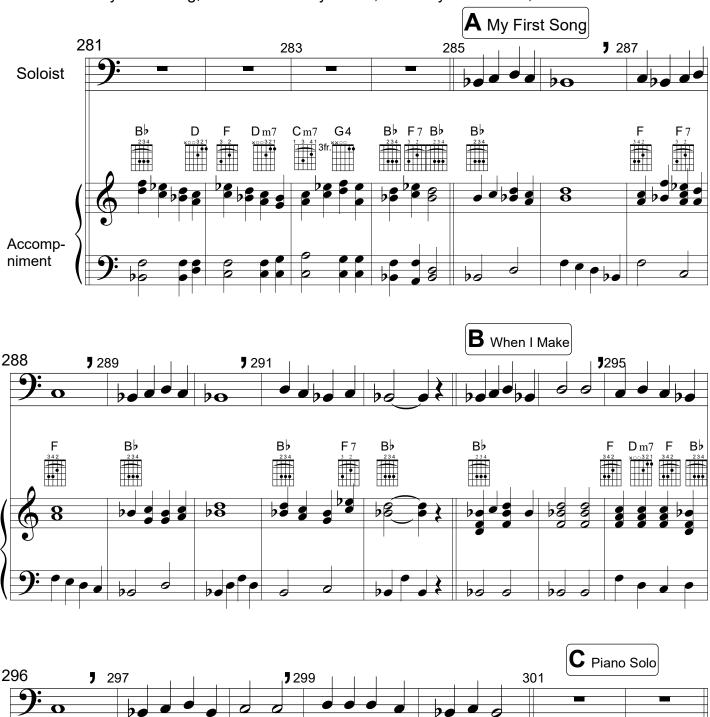
TIMPANI

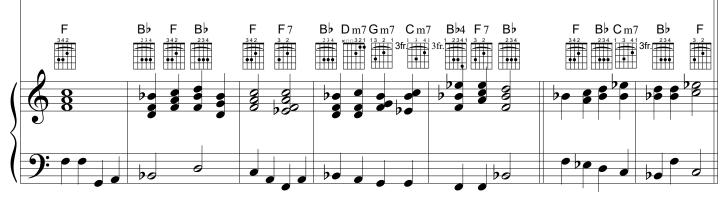




SOLO TWO

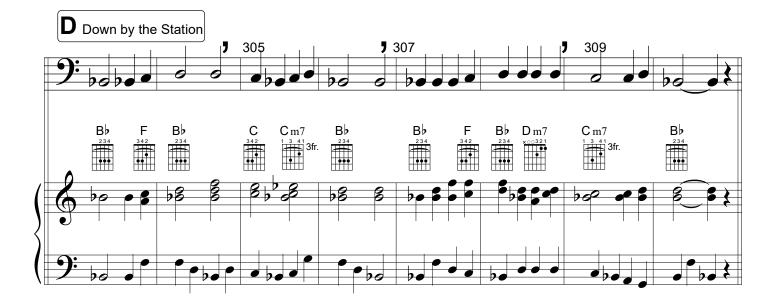
NO. 3.23 - Solo Medley with Piano Accompaniment My First Song, When I Make my Music, Down by the Station, Hot Cross Buns.

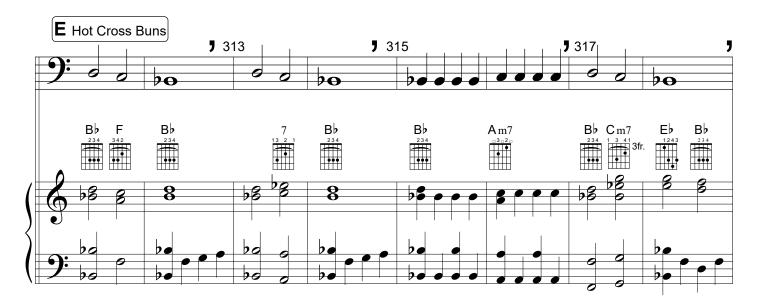


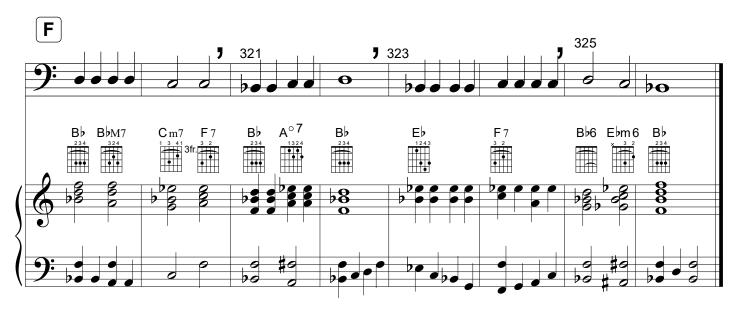


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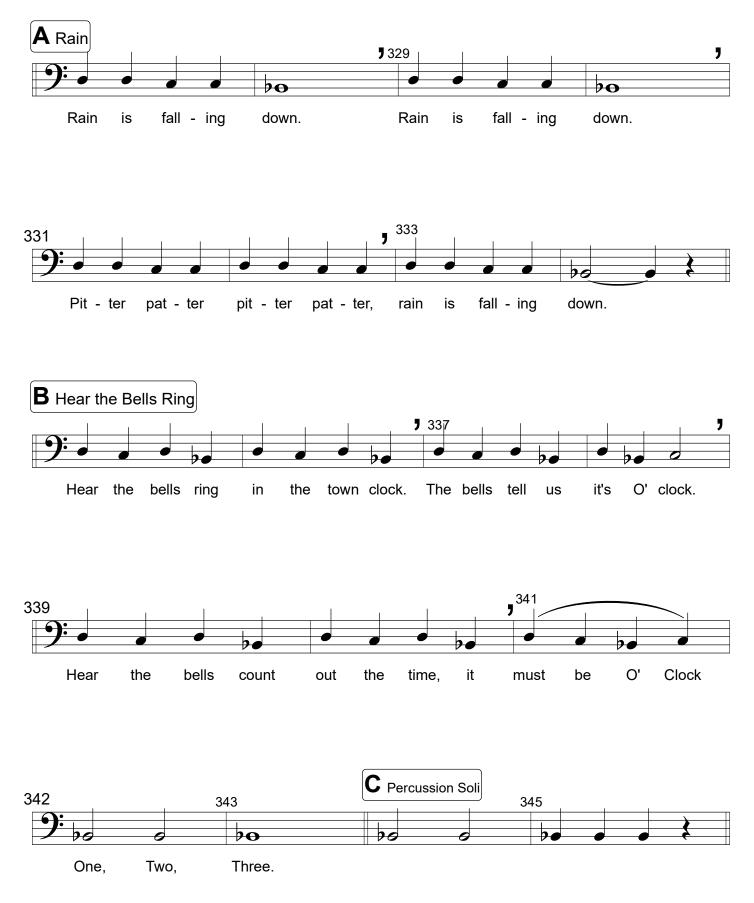
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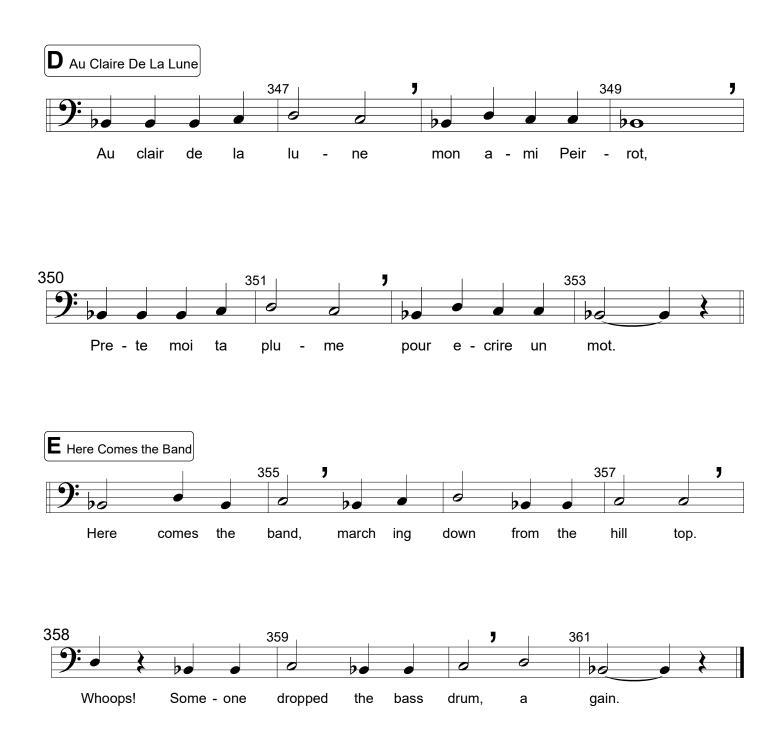






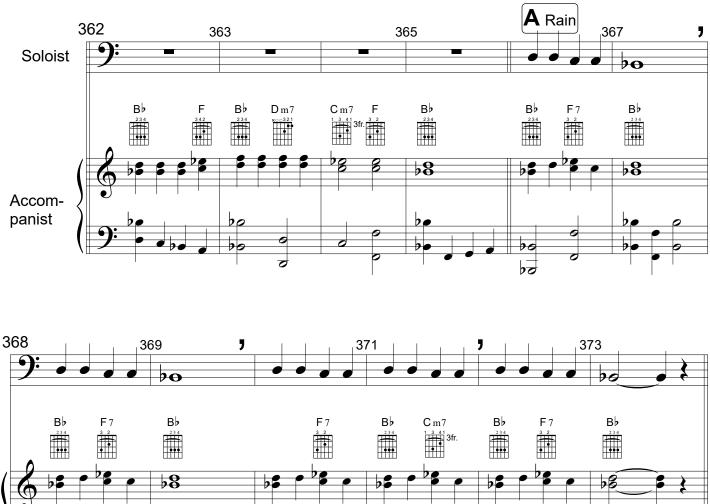






SOLO THREE (First Concert Medley No. 2) NO. 3.24 - Solo Medley with Piano Accompaniment

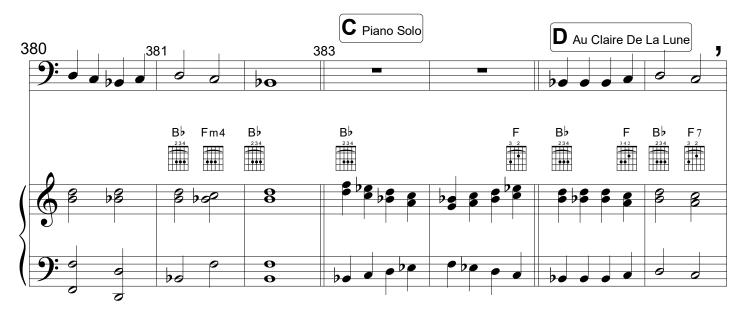
My First Song, Hear the Bells, Au De Claire, Here Comes the Band

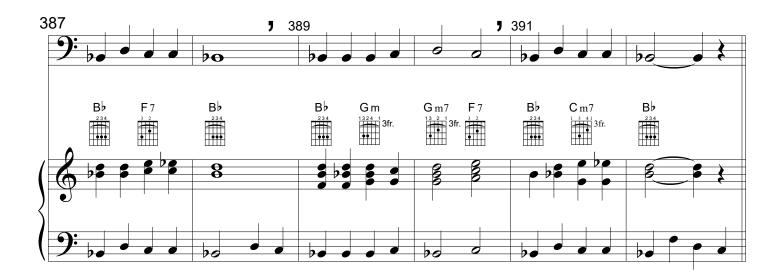


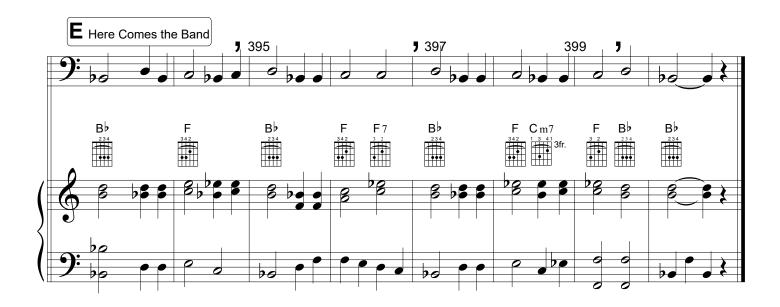




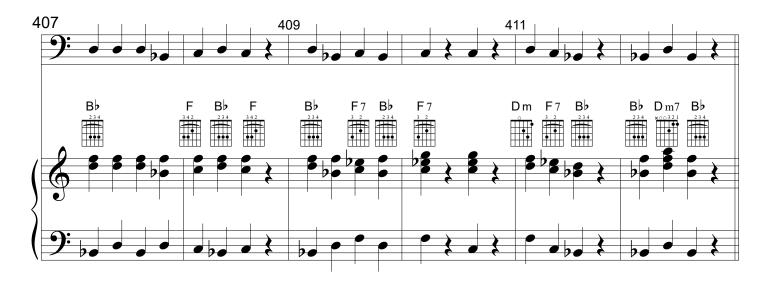
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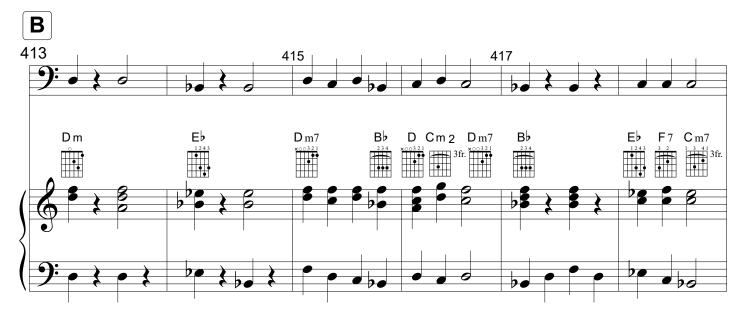






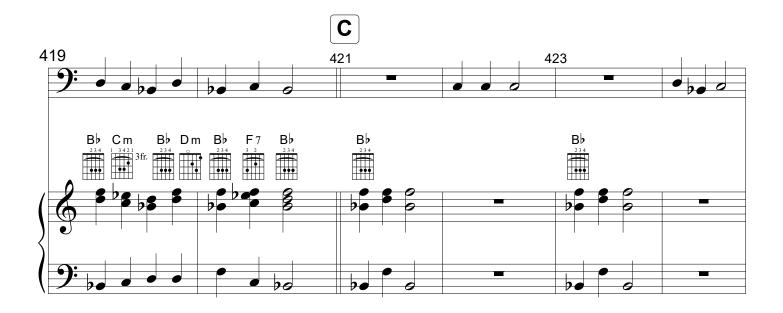


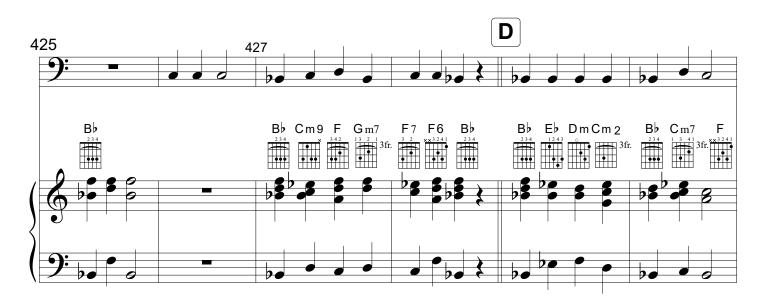


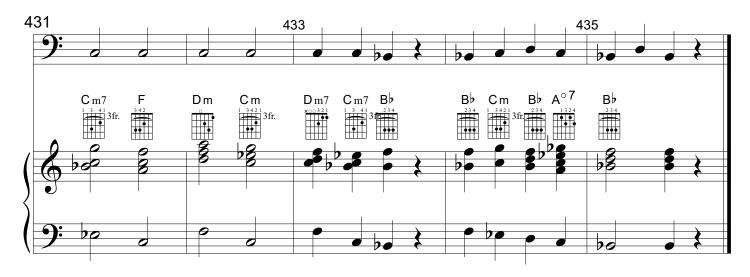


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TIMPANI







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TIMPANI

WHAT HAVE WE LEARNT?

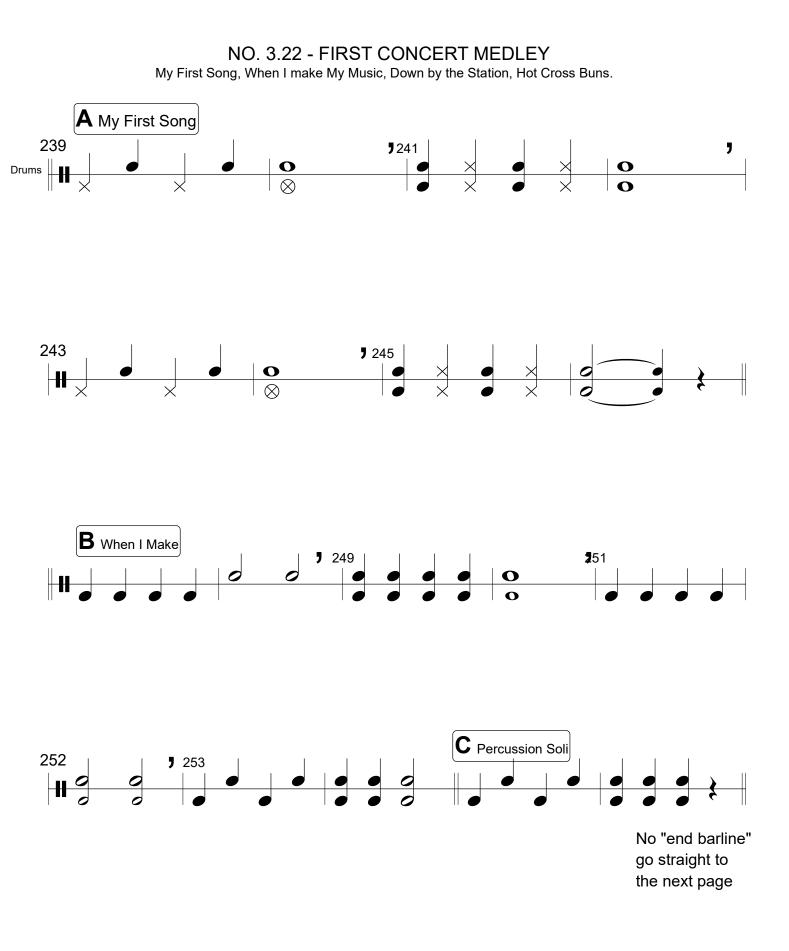
NO. 3.27 - (you give it a title)

.

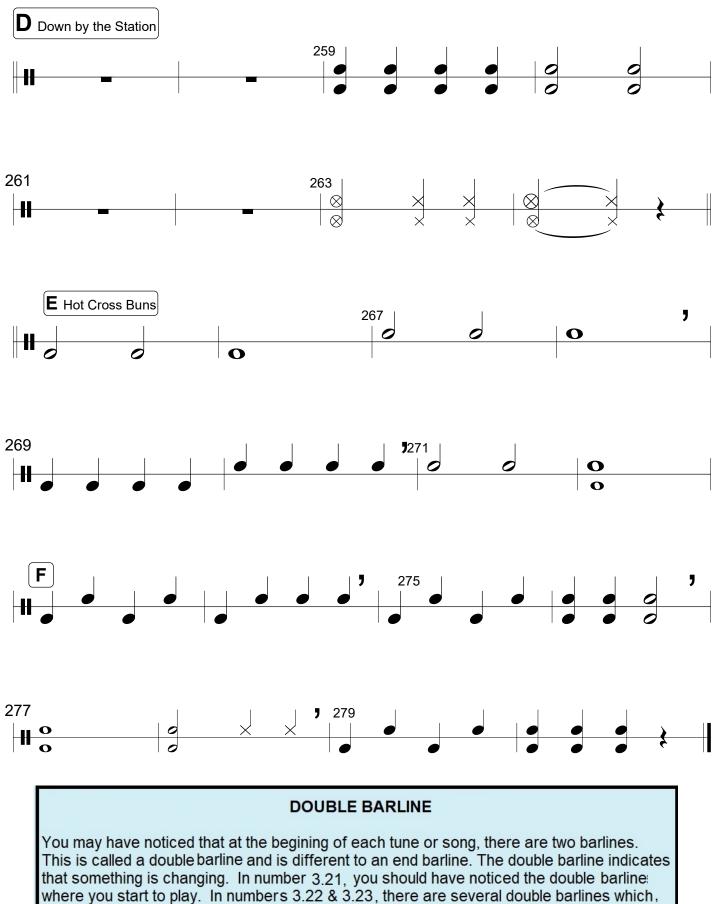
L		437			439	
	:					
	KNOWLEDGE	CHECK.				
	(A) Name the	following shapes				
	(i)			(ii) o		
	(iii)			(iv) ,		
	(V) • .			(vi)	·····	
	(vii)			viii) Tacet		
			()	,		
	(ix) Soli		(>	() 🎖		
				J		
	(xi) Tutti		(xii) o		
	₍ xiii) Solo		(xiv	⁽⁾ <u> </u>		
	(B) Belov	w the following not	tes, write their names a	nd, its no of cour	nts.	
440			tes, write their names a t note are given as an e		nts.	
140			t note are given as an e		nts.	
140 9		answers to the firs				
9		answers to the firs	t note are given as an e			
9	Minim	answers to the firs	et note are given as an e			
9	Minim 2.	answers to the firs	et note are given as an e			
(C)	MinimD	ANCE & COM	t note are given as an e	example.	•	
(C)	MinimD	ANCE & COM	et note are given as an e	example.	•	
(C) (i)	Minim D	ANCE & COM perform a sm	t note are given as an e	or 6 seconds	•	
(C) (i) (ii)	Minim D	ANCE & COM perform a sm	POSITION ooth stable note fo 3.23, 3.25 or 3.26	or 6 seconds	•	
(C) (i) (ii) (iii)	Minim PERFORM As a soloist, As a soloist Posture, arr	ANCE & COM perform a sm , perform No.3 m and hand po	POSITION ooth stable note fo 3.23, 3.25 or 3.26 psitions	or 6 seconds	•••••	
(C) (i) (ii) (iii)	Minim PERFORM As a soloist, As a soloist Posture, arr	ANCE & COM perform a sm , perform No.3 m and hand po on at No. 3.27	POSITION ooth stable note for 3.23, 3.25 or 3.26 ositions above	example.	•	
(C) (i) (ii) (iii)	Minim PERFORM As a soloist, As a soloist Posture, arr	ANCE & COM perform a sm , perform No.3 m and hand po on at No. 3.27	POSITION ooth stable note fo 3.23, 3.25 or 3.26 psitions	example.	•••••	·····

NOW LET'S FINISH THE OTHER STAGES!

DRUMS

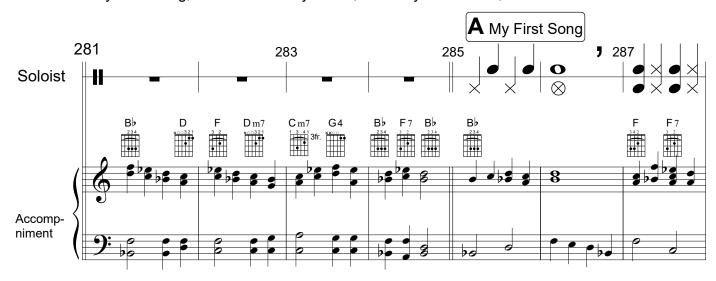


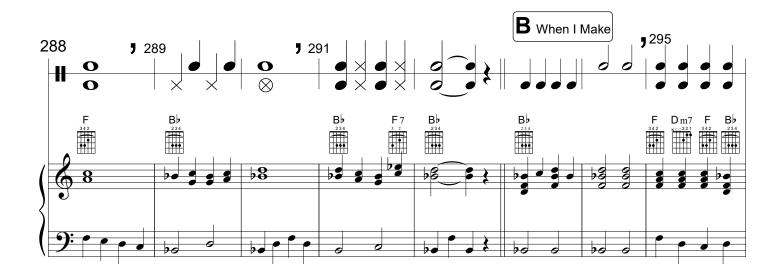
DRUMS

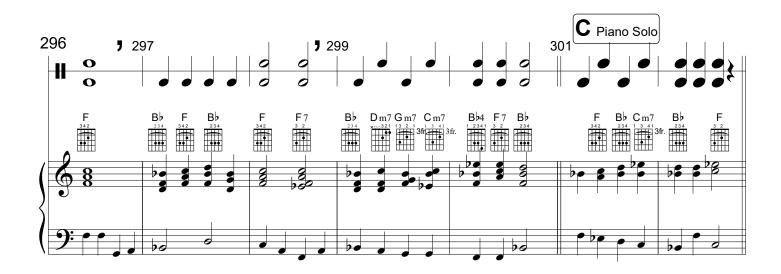


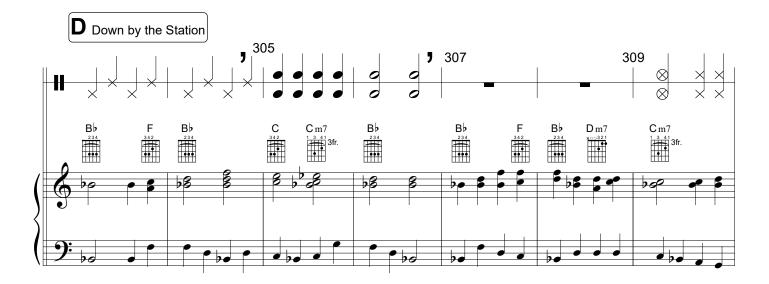
SOLO TWO

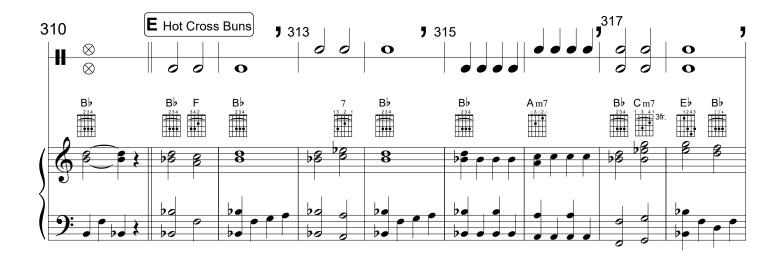
NO. 3.23 - Solo Medley with Piano Accompaniment My First Song, When I Make my Music, Down by the Station, Hot Cross Buns.

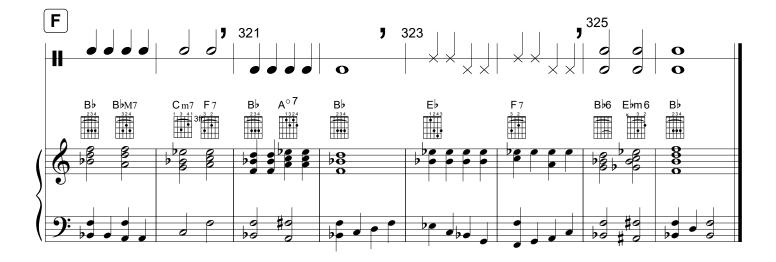


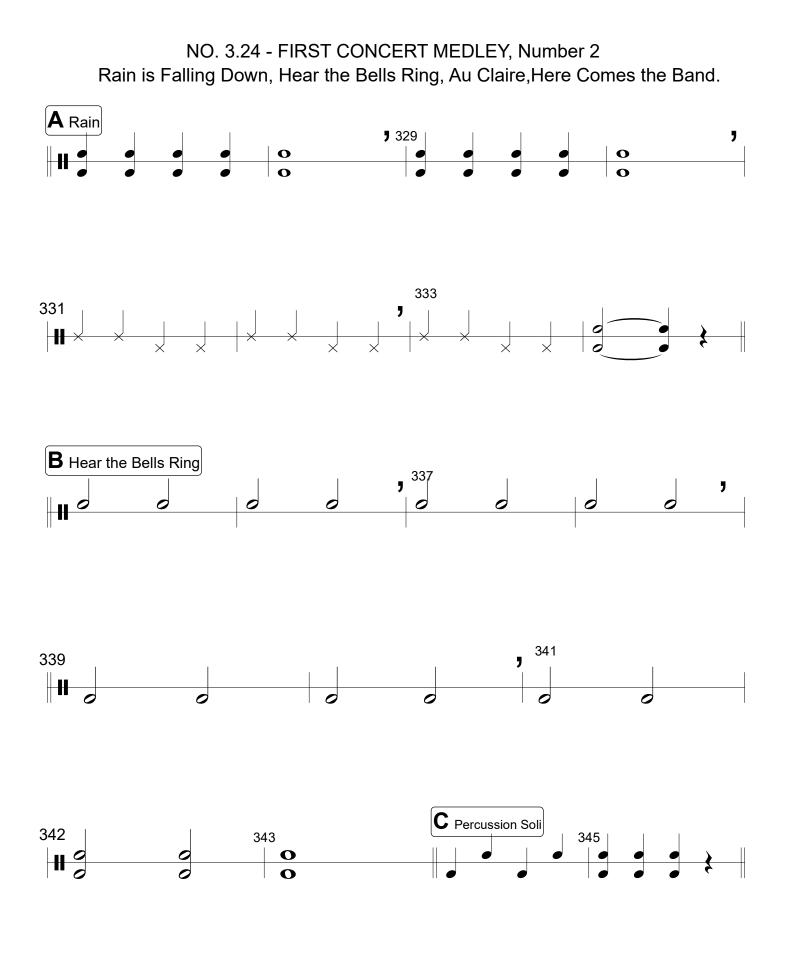




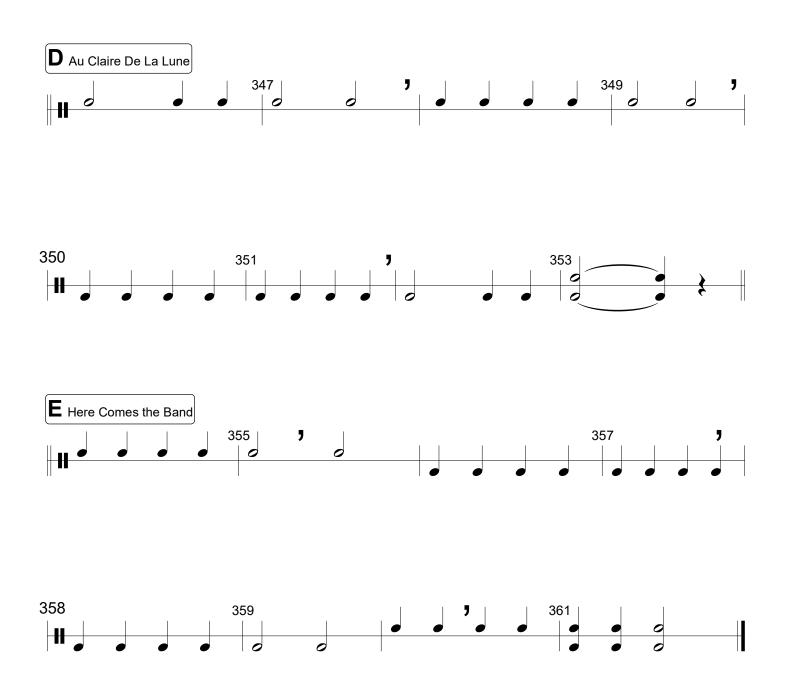






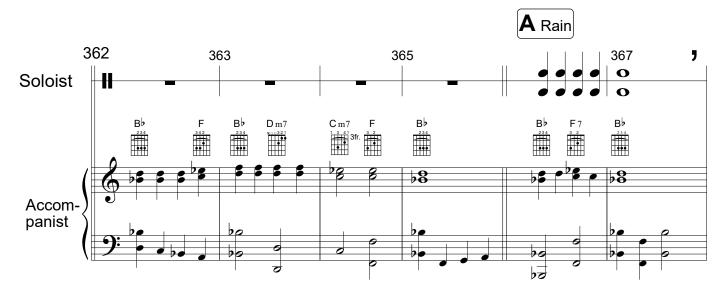


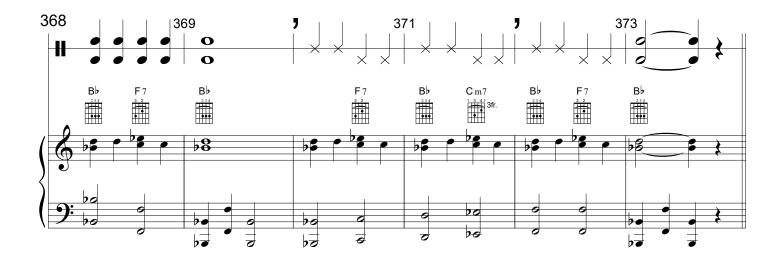
DRUMS

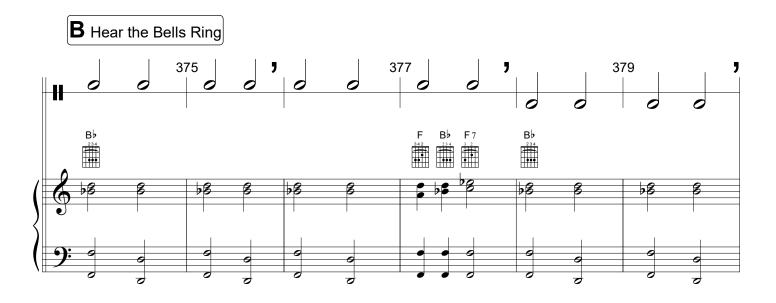


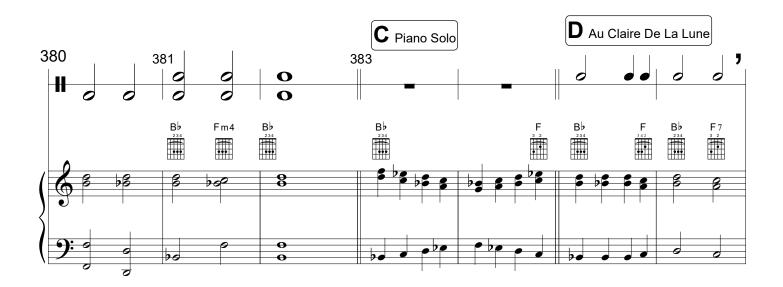
SOLO THREE (First Concert Medley No. 2) NO. 3.24 - Solo Medley with Piano Accompaniment

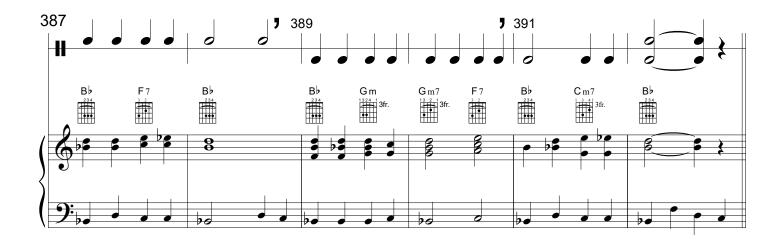
My First Song, Hear the Bells, Au De Claire, Here Comes the Band

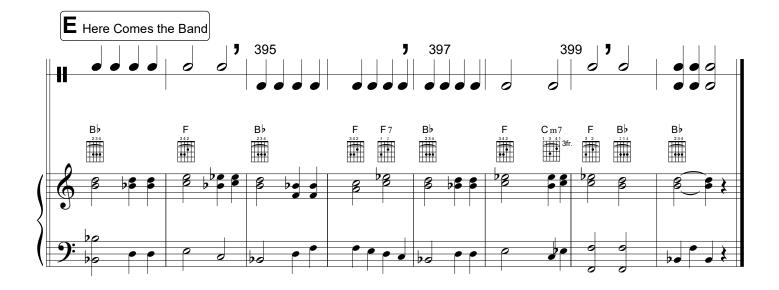




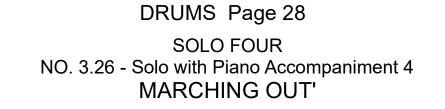


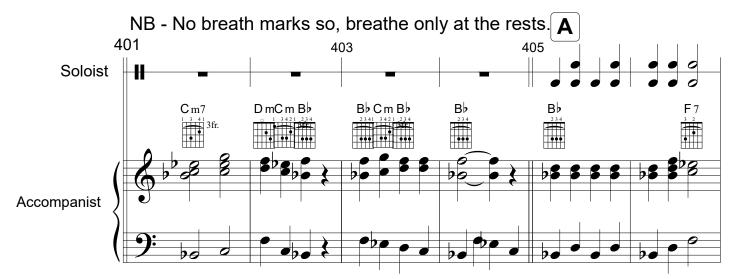


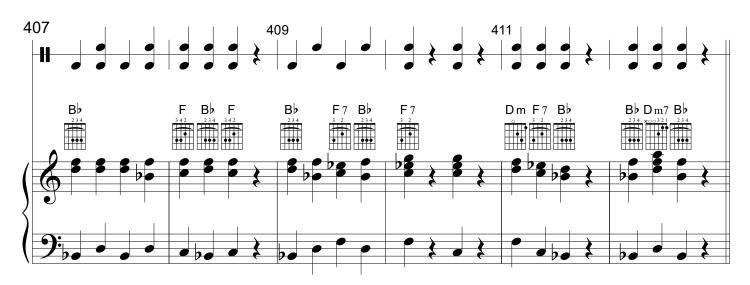


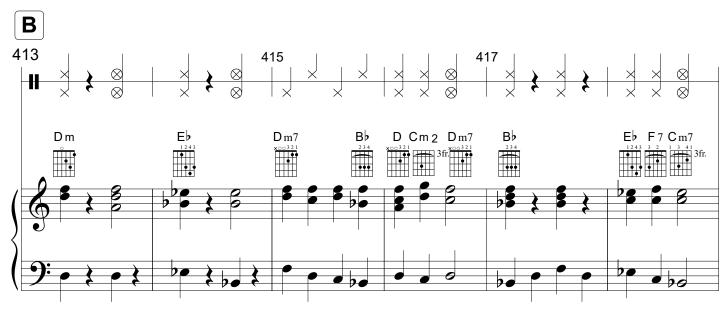


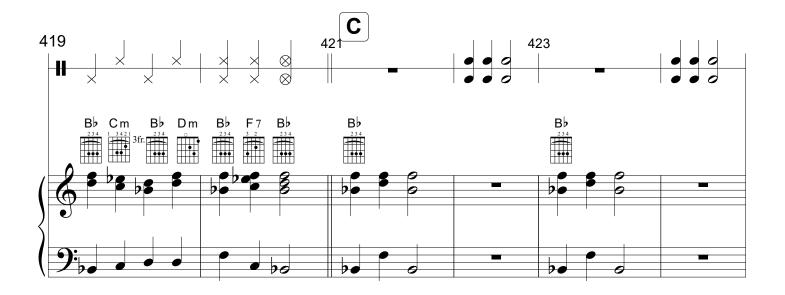
DRUMS

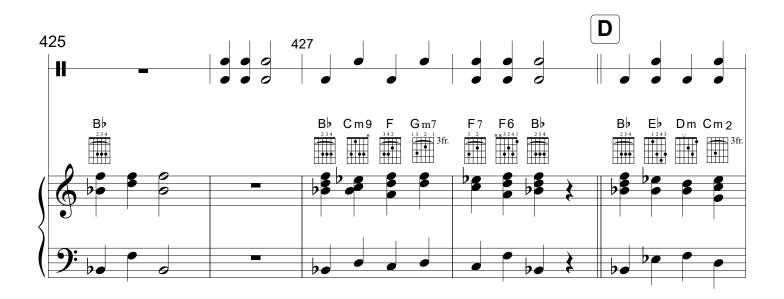


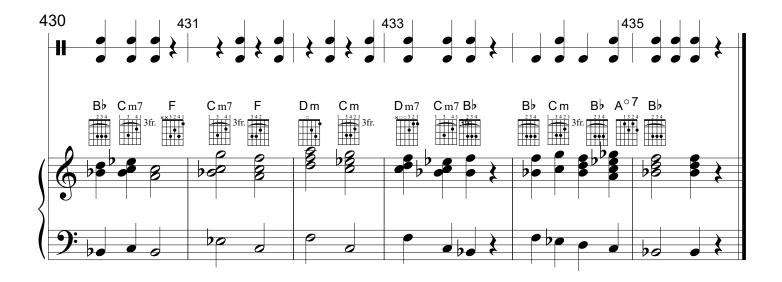












WHAT HAVE WE LEARNT?

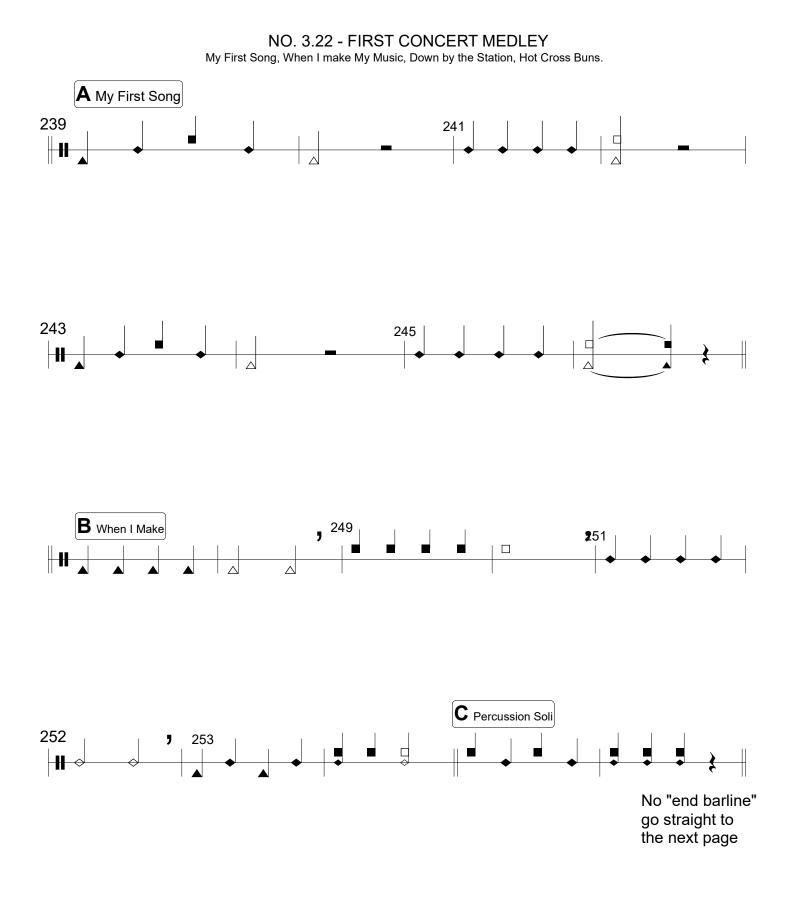
NO. 3.27 - (you give it a title)

Using the notes you know, create your own composition - remember, exactly 4 counts to a bar.

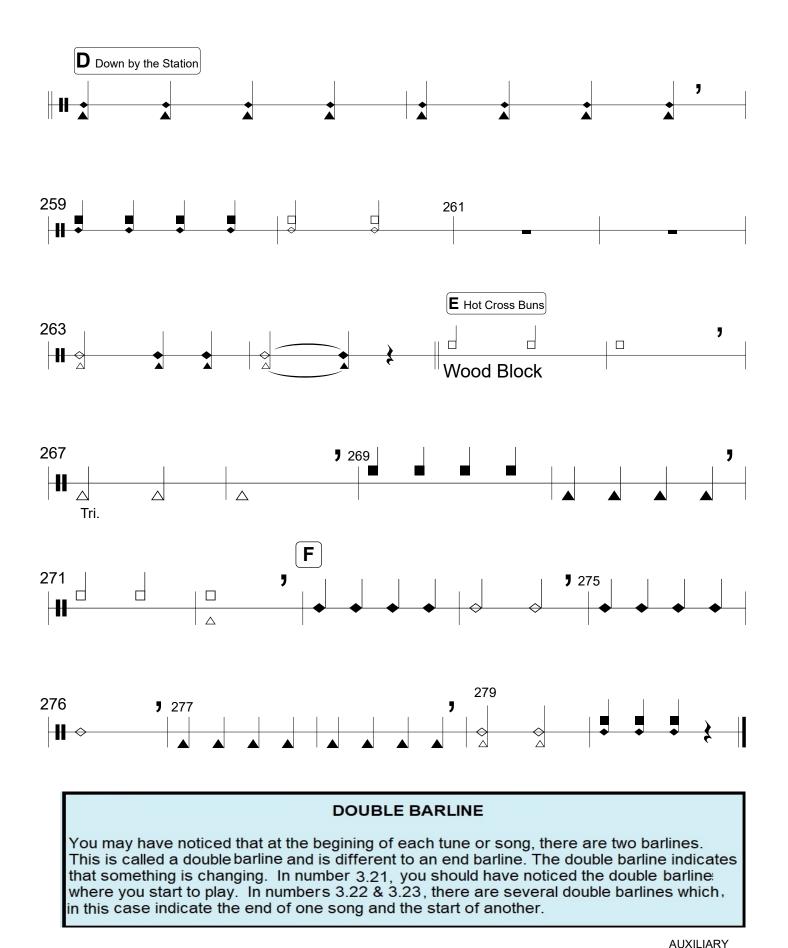
;	437	439
KNOWLEDGE CH	HECK.	
(A) Name the foll	owing shapes	
(i)		(ii)
(iii)		(iv) •
(v) •		. (vi)
(vii)		(viii) Tacet
(ix) Soli		(x)
(xi) Tutti		(xii) o
₍ xiii) Solo		(xiv)
(B	The answers to the first no	write their names and, its no of counts. ote are given as an example.
		0
Minim		
.Snare Drum		
(i) As a soloi		TION stable note for 6 seconds 3.25 or 3.26
(iii) Posture, a	arm and hand position	S
(iv) Composi	ition at No. 3.27 above	e (v) Care of instrument

YOU HAVE COMPLETED STAGE THREE OF YOUR FIRST CONCERT PREPARATION. NOW LET'S FINISH THE OTHER STAGES!

AUXILIARY PERCUSSION

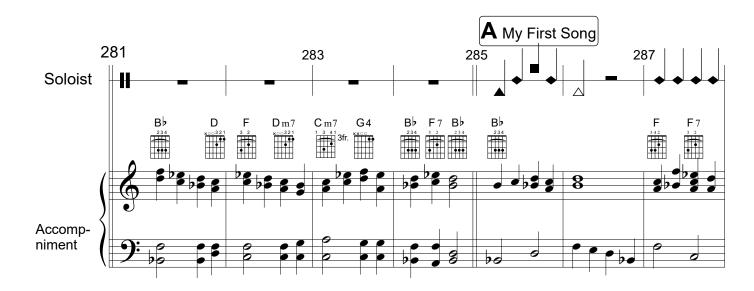


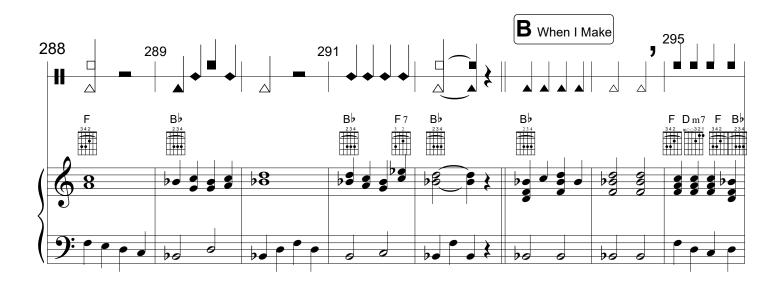
AUXILIARY

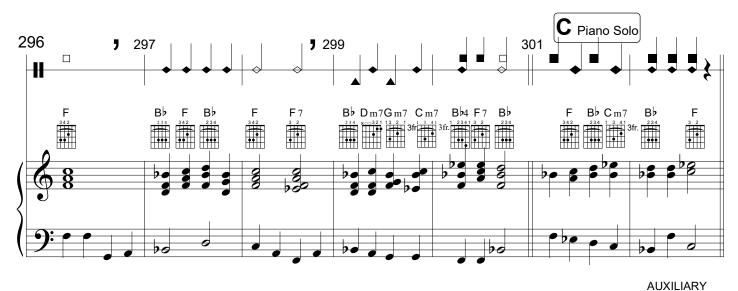


SOLO TWO

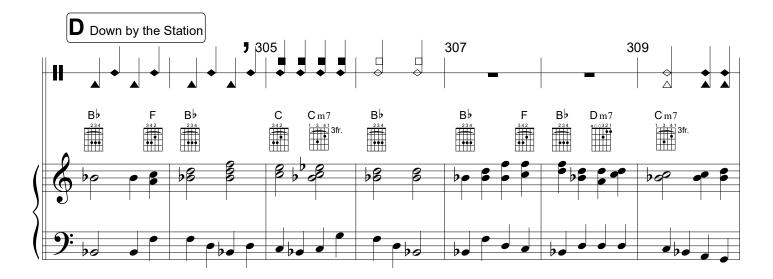
NO. 3.23 - Solo Medley with Piano Accompaniment My First Song, When I Make my Music, Down by the Station, Hot Cross Buns.

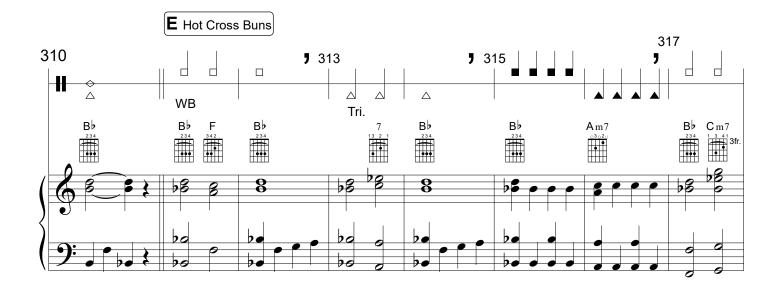


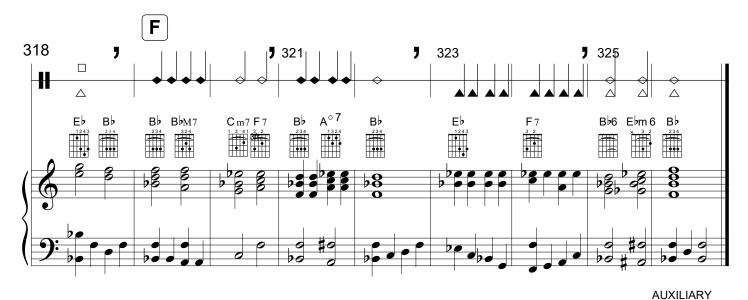




COALCIANT
 COALCIANT

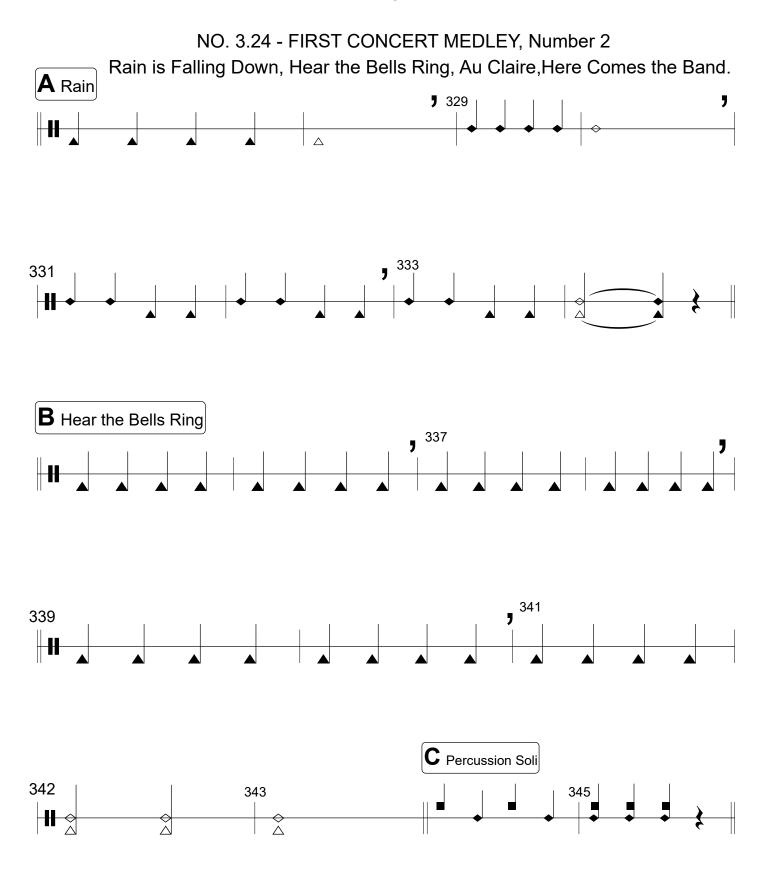






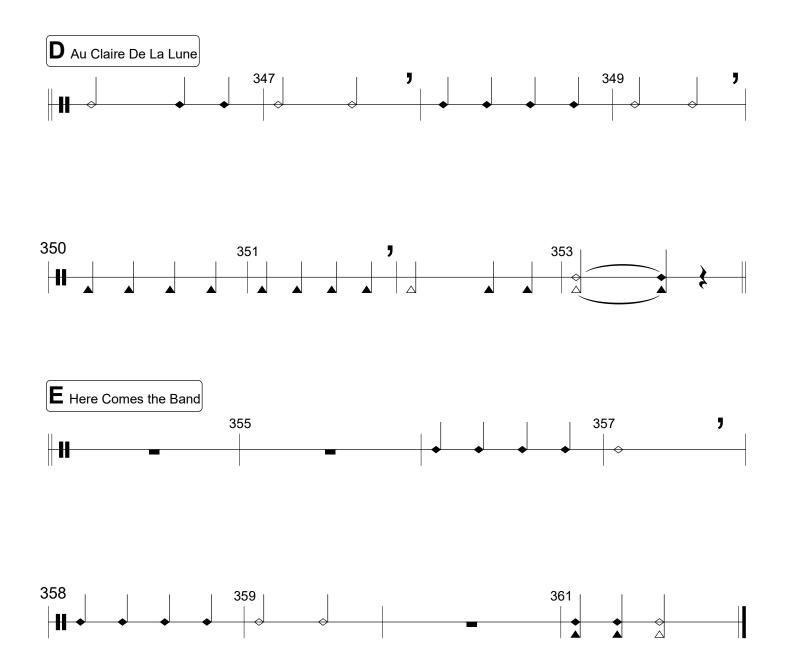
COALCIANT
 COALCIANT

AUX Page 24



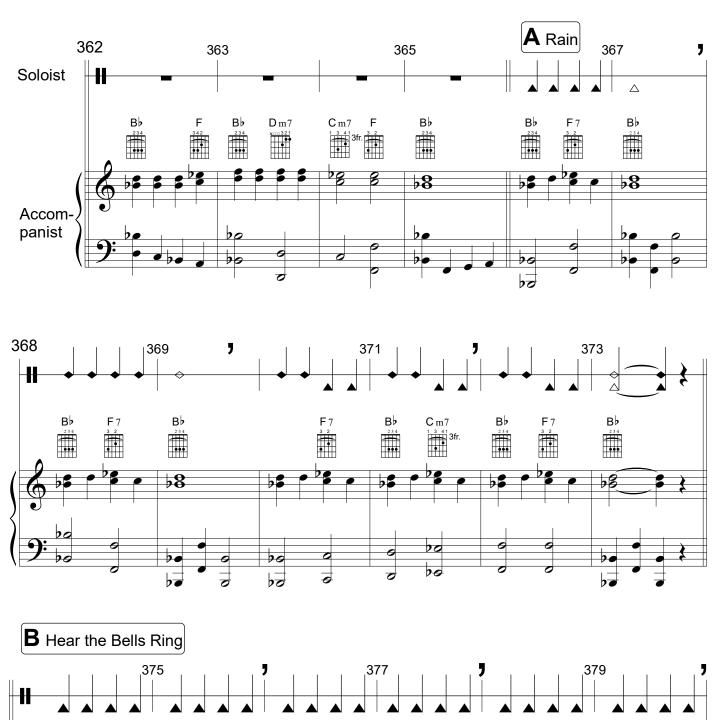
MFC&B, 2025 Pg 42 Stage 3 - P34

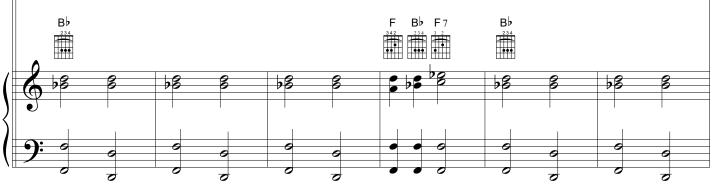
AUX Page 25

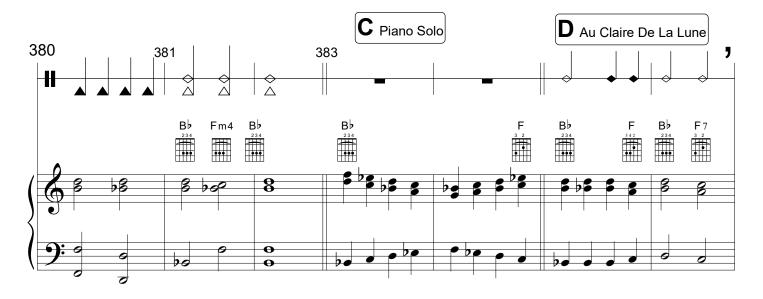


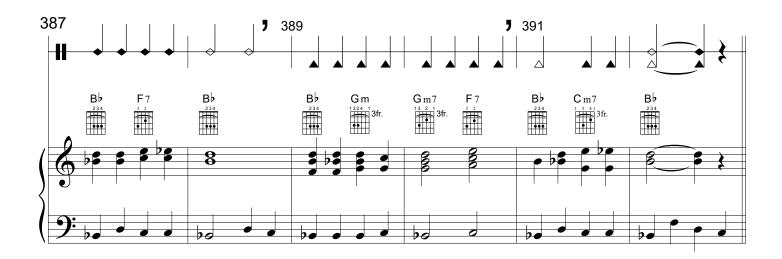
SOLO THREE (First Concert Medley No. 2) NO. 3.24 - Solo Medley with Piano Accompaniment

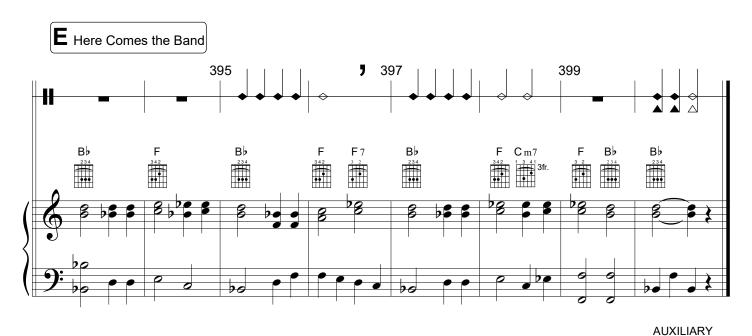
My First Song, Hear the Bells, Au De Claire, Here Comes the Band



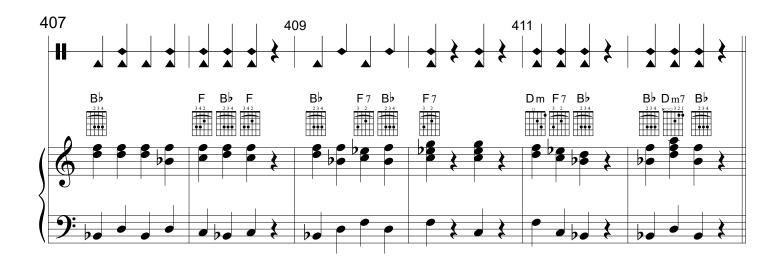


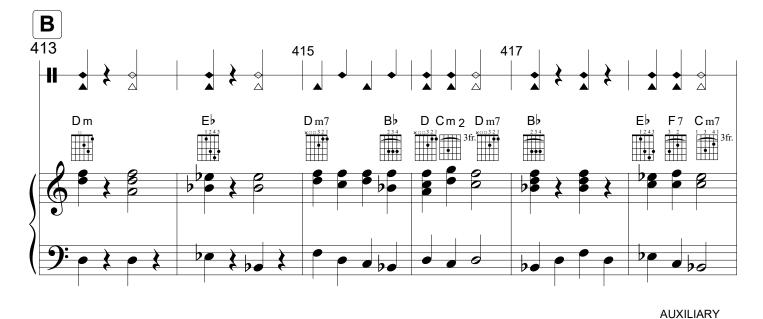


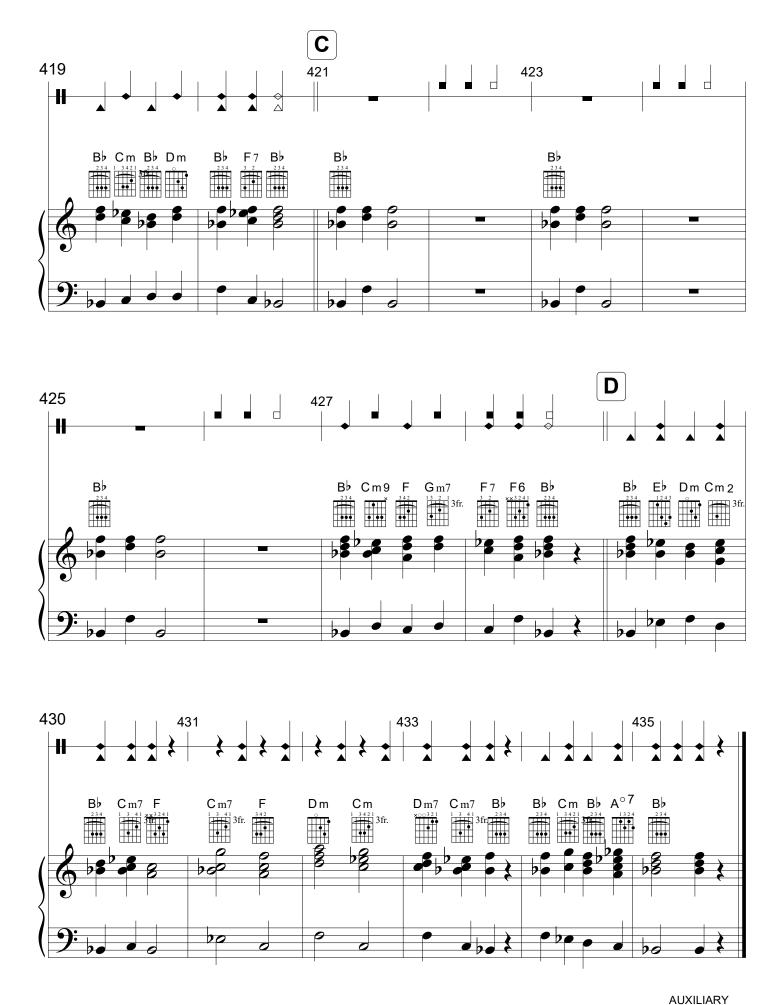


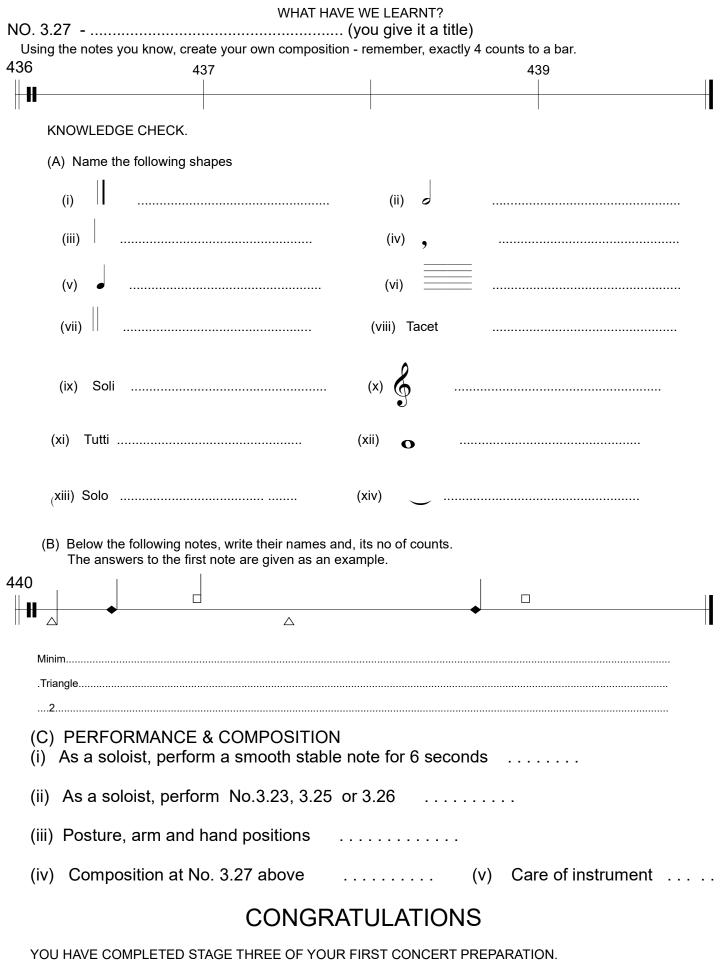












NOW LET'S FINISH THE OTHER STAGES!